

# Creative Industries: Topography and Dynamics

August 2006

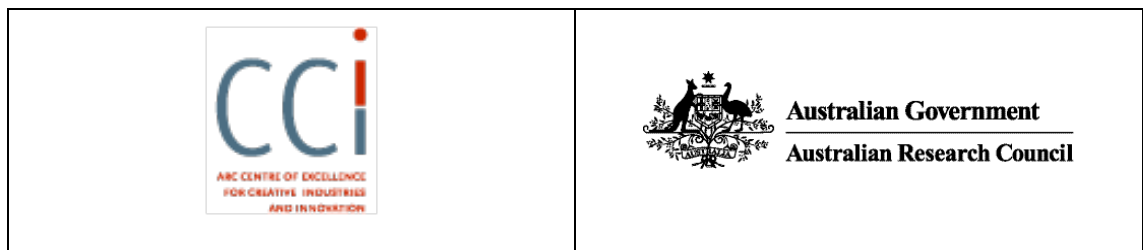
Kirk Bailey

Peter Higgs

*Creative Digital Industries National Mapping Project*

ARC Center for Excellence in Creative Industries and Innovation

Queensland University of Technology



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## *Publication Notice*

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## Executive Summary

This paper documents the initial findings in the search for the macro-scale patterns within the numbers and types of businesses operating within the various segments that make up the Creative industries in Australia.

The research, part of the three year Creative Digital Industries National Mapping Project represents the first statistical look at an unique datasource, the confidentialised listings of all business on the Australian Business Register that was established as part of the Australian Federal Government's New Tax System (Australian Business Number) Act in 1999. The data as of the 29<sup>th</sup> of September 2005 was obtained under contract to the Australian Government Department of Communications, Information Technology and the Arts (DCITA). Even though the register does not hold any data relating to the turnover or employment of firms it is very valuable when analysed for the density, establishment and closure patterns.

The dataset analysed by the QUT researchers contained fields for:

- The industry activity of activity expressed in Australian and New Zealand Standard Industry Code 1993 at the five digit level using the Australian Taxation Offices custom one digit extensions.
- The type of entity that was registered such as public company, private company, partnership and sole trade.
- The postcode of the businesses' place of operations
- The dates the business registered for an Australian Business Number, for GST, and the cancellation dates of either if applicable.

Confidentiality: The dataset did not contain any information that identified or that could be used to identify the firm or individual that was registered.

### *The definition of the Creative Industries*

The *Creative Industries*, in the definition developed by the project, are made up of seven industry segments:

- Music and Performing Arts
- Film, TV, Radio
- Advertising and marketing
- Software, Web and Multimedia development
- Writing, Publishing and Print Media
- Architecture, Design and Visual Arts
- Other Creative Arts (mostly sole practitioners)

## ***Significant findings from the first cycle of analysis<sup>1</sup>:***

### **The Patterns in the Numbers of Creative Industry Businesses**

1. As of September 2005 there were 115,000 Creative Industry organisations registered for GST on the Australian Business Register. In addition there were 155,000 entities, mostly individuals, registered that did not have GST registration. These would be active organizations but with annual revenue below \$50,000.
2. Businesses within the Creative Industries represented 5.1% of all GST registered businesses.
3. Software, Web and Interactive Multimedia Development and Architecture, Design and Visual Arts are the largest segments in terms of the number of firms.
4. Private Companies and Sole Traders are the dominant types of business entity.
5. Firms are predominantly based in New South Wales and Victoria, with Film, TV and Radio segment firms in particular highly concentrated in New South Wales (49 per cent of all firms are based there).

### **Clustering and Density Patterns**

1. Areas with a higher density of population also have more firms per person. Because of this, New South Wales and Victoria contain many of the densest clusters of Creative Industries.
2. More firms in Film, TV and Radio and in Advertising and Marketing chose to locate in the same areas than other segments, suggesting strong linkages between firms in those segments.

### **Patterns in Growth in the numbers of businesses**

1. Over the past five years, Advertising and Marketing and Software, Web and Interactive Multimedia Development have been the two fastest growing segments
2. Queensland has been the fastest growing state.
3. Partnerships and sole traders have been the fastest growing entity types.

### **The Survival Rates of businesses**

1. Advertising and Marketing was the industry segment with the lowest rate of business

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<sup>1</sup> The source of all analyses in this report unless otherwise stated is analysis by QUT of a custom, confidentialised extract of the ABR (accessed under Section 30 of the ABN Act 1999) and under contract to DCITA as at 29th September 2005.

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survival over four years.

2. Firms in Tasmania and the ACT both had significantly lower survival rates than elsewhere in Australia.
3. Firm failures predominantly occur in the second and third years after startup in the Creative Industries, although in the Advertising and Marketing segment it is earlier. Indeed, that sector had a consistently high rate of both firm entry and exit from the industry.
4. Partnerships, aside from having a high growth rate, also had a high failure rate, consequently they were also the firm type with the greatest amount of churn each year (firms entering and exiting the industry as a percentage of the total number of firms). This is not surprising given the traditional role of partnerships as a corporate vehicle for project based, short term partnering.

### **The dynamics of new business formation in local areas**

1. Local areas with low survival rates were found to have high growth rates and areas with low growth rates were found to have high survival rates. This suggests that in those highly competitive areas where underperforming firms are more quickly weeded out (hence the lower survival rate) it leaves the more successful firms with a stronger local environment that ultimately creates more successful startups and spin-offs (and higher growth).
2. A similar effect is also found in local areas with a high density of firms in the Creative Industries. High density areas experience both higher growth rates and lower survival rates for firms than other areas. This is probably caused by the greater competition brought about in the local market by the greater number of firms.

These findings are tantalizing as they demonstrate statistical validation of many researchers conjectures of the characteristics of the businesses within the Creative Industries. However more extensive research needs to be conducted to verify the findings by incorporating updated ABR datasets<sup>2</sup> and more extensive comparisons with other datasets such as population and localities economic performance

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<sup>2</sup> The ABR updates in May 2006 and October 2006 use the 2006 update of the Australian and New Zealand Standard Industry Classification which has more detailed classifications in the areas of industrial activity that are relevant to the Creative Industries.

# 1 Introduction<sup>3</sup>

The *Creative Industries* are now regularly grouped together in academic, government and industry studies as a useful way of referring to those industries that depend primarily on the *creative* aspect of their work. A great deal of interest is generated in the cultural or aesthetic aspects of these industries but it is also important to emphasise the economic character of these industries. In doing so, this study examines the *topography* (distribution and density) and *dynamics* (growth, survival, churn and exit rates) of the Creative Industries in Australia.

The commercial aspects of these industries should be emphasised. Often, these aspects are apparent through the use of Intellectual Property Law (IP) to protect ownership, and are seen in the physical commercialisation or innovation of goods (e.g. Apple's iPod) and services (e.g. Cirque du Soleil). Indeed an early, useful, definition given by the UK Department of Culture, Media and Sport in its Creative Industries Mapping Document<sup>4</sup> defined the Creative Industries as "those industries which have their origin in individual creativity, skill and talent and which have a potential for wealth and job creation through the generation and exploitation of intellectual property."

The Centre for Creative Industries and Innovation (CCI) at Queensland University of Technology (QUT) refines the creative industries to be as follows:

*The Creative Industries are a set of interlocking segments of the economy focused on extending and exploiting symbolic cultural products such as the arts, films, interactive games, or providing business-to-business symbolic or information services in areas such as architecture, advertising and marketing, design, as well as web, multimedia and software development. Most often Creative Industries involve the application of creativity and imagination to produce and deliver unique or customized products from incomplete or abstract specifications received either from a client or from a desire for personal, artistic exploration.*

In this study the Creative Industries are grouped into seven *Industry Segments*:

1. Advertising and Marketing
2. Architecture, Design and Visual Arts
3. Film, TV and Radio
4. Music and Performing Arts

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<sup>3</sup> This report is a preliminary investigation and its results may change as further reclassification and refinement of the underlying data takes place. The analysis will also be extended to any future data sets as appropriate.

<sup>4</sup> Department of Culture, Media and Sport, *Creative Industries Mapping Document*, 1998, London, <[http://www.culture.gov.uk/global/publications/archive\\_1998/Creative\\_Industries\\_Mapping\\_Document\\_1998.htm](http://www.culture.gov.uk/global/publications/archive_1998/Creative_Industries_Mapping_Document_1998.htm)>

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5. Publishing
6. Software, Web and Interactive Multimedia (IMM) Development
7. Other Creative Industries (*Those creative businesses that could not be located in other segments*).

To ensure that the firms captured are those focused on the creative aspect of these sectors, the analysis has been constrained to firms within the *core* areas of pre-creation and creation in the value chain, while the later realisation, distribution and post sales stages have been excluded. The usual definitions of manufacturing, distribution and retailing stages in the value chain, while useful, have been superseded by these new categories in this study. Other firms in the indirect value chain, such as those that provide education, make instruments, or sell products are also excluded as outside the core of enterprises of interest in the creative industries. So for the purposes of this study, the distributive stages of the value chain, such as ‘cinema’ or newspaper and book retailing are excluded.

The Australian Business Register database at QUT (current as of 5 September 2005) has been used, excluding those firms which are not registered for GST to ensure the analysis captures active commercially focused enterprises.

The ABS Standard Classifications that fit the QUT definition of the core Creative Industry are given in Table 1.1.

Table 1.1 Segments and Industry codings

Core Industry Activity (Anzsic4 or when available Anzsic5)
Music And Performing Arts Segment
9251 Sound Recording Studios
2430 Recorded Media Manufacturing And Publishing
9241 Music And Theatre Productions
92411 Actor-Own Account-Live Theatrical Or Musical
Film, TV, Radio Segment
9121 Radio Services
9100 Motion Picture, Radio And Television Services, Undefined

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9110 Film And Video Services, Undefined

9111 Film And Video Production

9120 Radio And Television Services, Undefined

9122 Television Services

### Advertising And Marketing Segment

7851 Advertising Services

7850 Marketing And Business Management Services, Undefined

### Software, Web And Multimedia Development Segment

7834 Computer Consultancy Services

78341 Internet Development Services

78345 Interactive Game Development

24301 Computer Software Mfg Or Publishing

78342 Software Development Services Nec

78349 Computer Consultancy Services Nec

2422 Other Periodical Publishing

### Writing, Publishing And Print Media Segment

2421 Newspaper Printing Or Publishing

2400 Printing, Publishing And Recorded Media, Undefined

2423 Book And Other Publishing

9200 Libraries, Museums And The Arts, Undefined

9210 Libraries

### Architecture, Design And Visual Arts Segment

7821 Architectural Services

7852 Commercial Art And Display Services

2941 Jewellery And Silverware Manufacturing

9220 Museums

9523 Photographic Studios

### Other Creative Industries

9240 Arts, Undefined

9242 Creative Arts

These industries are made up of a diverse range of participants and it is useful to be able to analyse them based on the type of firms that operate within them. While the ABR contains coding for over twenty different types of entities, these have been grouped into the following 5 major types:

1. Public Companies
2. Private Companies
3. Partnerships
4. Sole Traders
5. Others (including government instrumentalities and trusts)

This study also utilises some very fine divisions for firm location, which can be taken from the State down to the postcode level. This data is taken from the Australian Business Register as the postcode recorded under 'place of business'. As such, the effects of locality on firm density, growth and survival is mapped. This effect is likely to be stronger on those firms that sell product into the local market. For these firms, the actions of neighbouring enterprises may impact on their growth and survival either positively (e.g. by growing the market for content) or negatively (e.g. by stealing audience share). Even firms that do not have to sell product locally, such as software developers, are influenced by local effects through the pool of creative talent they tap into and their ability to network with similar firms and broaden or innovate the nature of the content they provide.

In this study, section 2 investigates the topography of the Creative Industries. This entails

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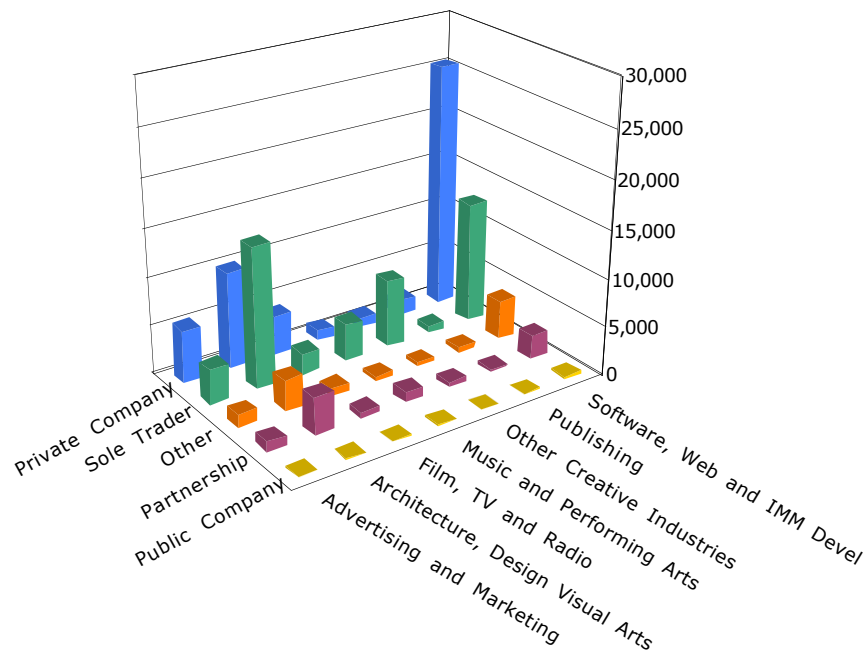
mapping the size and distribution of these industries as well as their density in Local Government Areas (LGAs). Section 3 studies changes over time in the growth, survival, exit rates and the churn of firms in the Creative Industries. Section 4 takes LGA level data and relates the growth, survival and density of firms to one another.

## 2 Topography

### 2.1 Distribution

Australia had 115,152 firms operating in the creative industries at September 2005, distributed as shown in Figure 2.1. This includes only those commercially active firms with current ABN and GST registrations.

Figure 2.1 Creative Industries by Segment and Entity



*Source: Analysis by QUT of a custom, confidentialised extract of the Australian Business Register (accessed under section 30 of the A New Tax System (Australian Business Number) Act 1999 and under contract to the Australian Government Department of Communications, Information Technology and the Arts (DCITA) as at 29<sup>th</sup> September 2005.*

As shown below in Figure 2.2, New South Wales and Victoria, boasting Australia's two largest cities, were the frontrunners in size with 45 621 and 31 024 firms respectively. The largest industry segment was Software, Web and IMM Development with 45 129 firms, largely made up of private companies (25 645) although also containing a significant number of sole traders (12 702). Architecture, Design and Visual Arts was the second largest sector with 31 972 firms. These were predominantly sole traders (14 735) closely followed by private companies (10 064). Private Companies dominated the sectors of: Software, Web and IMM Development; Film, TV and Radio; Publishing; and Advertising and Marketing with 57, 52, 48 and 47 per cent of firms in those sectors respectively. Sole traders dominated in: Architecture, Design and Visual Arts; Music and Performing Arts and Other Creative Industries making up 46, 59 and 79

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per cent of firms in those sectors. Intuitively, these segments are likely to involve less team-based project work than the other four, hence the greater number of Sole Traders. In the Creative Industries overall, there were 48 827 Private Companies and 44 957 Sole Traders. The smallest industry sector, with 3 216 firms, was the Publishing sector, while the second smallest was the Music and Performing Arts sector with 6 504 firms.

Figure 2.2 Enterprises in the Creative Industries

Segments	Entity Type	NSW	VIC	QLD	WA	SA	TAS	ACT	NT	Total
Advertising and Marketing	Public Company	36	21	15	17	1	1	1	0	92
	Private Company	2,582	1,450	858	260	222	51	49	16	5,488
	Partnership	310	214	262	115	71	18	12	4	1,006
	Sole Trader	1,376	885	754	299	207	58	46	25	3,650
	Other	298	495	295	157	106	13	13	2	1,379
<b>Advertising and Marketing Total</b>		<b>4,602</b>	<b>3,065</b>	<b>2,184</b>	<b>848</b>	<b>607</b>	<b>141</b>	<b>121</b>	<b>47</b>	<b>11,615</b>
Architecture, Design Visual Arts	Public Company	29	20	15	4	0	2	1	1	72
	Private Company	4,434	2,792	1,505	603	420	105	155	50	10,064
	Partnership	1,231	814	724	552	327	82	61	16	3,807
	Sole Trader	5,397	3,966	2,464	1,385	902	254	251	116	14,735
	Other	562	1,227	658	536	213	41	38	18	3,294
<b>Architecture, Design Visual Arts Total</b>		<b>11,653</b>	<b>8,819</b>	<b>5,366</b>	<b>3,080</b>	<b>1,862</b>	<b>484</b>	<b>506</b>	<b>201</b>	<b>31,972</b>
Film, TV and Radio	Public Company	32	18	23	5	6	0	1	1	86
	Private Company	2,290	939	418	139	154	30	43	12	4,025
	Partnership	253	147	105	73	43	11	8	2	642
	Sole Trader	992	506	335	180	121	35	32	19	2,220
	Other	205	268	109	78	69	15	12	11	767
<b>Film, TV and Radio Total</b>		<b>3,772</b>	<b>1,878</b>	<b>990</b>	<b>475</b>	<b>393</b>	<b>91</b>	<b>96</b>	<b>45</b>	<b>7,740</b>
Music and Performing Arts	Public Company	11	8	7	1	2	3	1	0	33
	Private Company	558	262	154	48	26	4	8	6	1,066
	Partnership	459	234	238	100	58	19	13	9	1,130
	Sole Trader	1,558	815	818	278	226	40	39	31	3,805
	Other	129	157	82	45	39	2	11	5	470
<b>Music and Performing Arts Total</b>		<b>2,715</b>	<b>1,476</b>	<b>1,299</b>	<b>472</b>	<b>351</b>	<b>68</b>	<b>72</b>	<b>51</b>	<b>6,504</b>
Other Creative Industries	Public Company	6	1	1	0	0	0	1	0	9
	Private Company	514	274	99	35	35	12	17	3	989
	Partnership	189	152	101	42	38	19	10	4	555
	Sole Trader	2,720	1,944	1,074	556	429	123	171	65	7,082
	Other	75	113	59	27	23	7	8	29	341
<b>Other Creative Industries Total</b>		<b>3,504</b>	<b>2,484</b>	<b>1,334</b>	<b>660</b>	<b>525</b>	<b>161</b>	<b>207</b>	<b>101</b>	<b>8,976</b>
Publishing	Public Company	18	22	0	3	1	2	1	0	47
	Private Company	709	396	227	101	66	21	25	5	1,550
	Partnership	116	92	72	44	23	12	4	4	367
	Sole Trader	304	190	122	70	33	13	22	9	763
	Other	119	181	72	60	37	9	9	2	489
<b>Publishing Total</b>		<b>1,266</b>	<b>881</b>	<b>493</b>	<b>278</b>	<b>160</b>	<b>57</b>	<b>61</b>	<b>20</b>	<b>3,216</b>
Software, Web and IMM Devel	Public Company	91	53	47	32	9	0	7	0	239
	Private Company	11,502	7,088	3,306	1,529	981	207	952	79	25,645
	Partnership	817	560	458	322	189	49	62	14	2,471
	Sole Trader	4,890	3,133	2,198	1,197	779	177	259	68	12,702
	Other	809	1,587	768	513	287	33	68	7	4,072
<b>Software, Web and IMM Devel Total</b>		<b>18,109</b>	<b>12,421</b>	<b>6,777</b>	<b>3,593</b>	<b>2,245</b>	<b>466</b>	<b>1,348</b>	<b>168</b>	<b>45,129</b>
Total Creative Industries	Public Company	223	143	108	62	19	8	13	2	578
	Private Company	22,589	13,201	6,567	2,715	1,904	430	1,249	171	48,827
	Partnership	3,375	2,213	1,960	1,248	749	210	170	53	9,978
	Sole Trader	17,237	11,439	7,765	3,965	2,697	700	820	333	44,957
	Other	2,197	4,028	2,043	1,416	774	120	159	74	10,812
<b>Total</b>		<b>45,621</b>	<b>31,024</b>	<b>18,443</b>	<b>9,406</b>	<b>6,143</b>	<b>1,468</b>	<b>2,411</b>	<b>633</b>	<b>115,152</b>

Source: Analysis by QUT of a custom, confidentialised extract of the ABR (accessed under Section 30 of the ABN Act 1999) and under contract to DCITA as at 29th September 2005

Figure 2.3 below gives the distribution of firms across industry segments in percentage terms. This is a useful way to see clustering among them. Indeed, the Music and Performing Arts segment is densely clustered in New South Wales with 42 per cent of all firms based there. The Film, TV and Radio sector was even more concentrated in New South Wales, with just under half (49 per cent) of the industry based there. Surprisingly, Victoria had a low number of Music and Performing Arts Enterprises (1 476 or 22½ per cent) and in fact had a lower number of Sole Traders than Queensland (815 against 818). Of course, firm counts do not take into account the size of partnerships, private companies and so on. Still, it seems surprising. In contrast, Queensland has strengths in Music and Performing Arts (1,299 or 20 per cent) and Advertising

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and Marketing (2 184 or 19 per cent). Western Australia had a relatively high level of Architecture, Design and Visual Arts firms (3 080 or 9½ per cent) as did South Australia (1 862 or 6 per cent). The ACT had a relatively low level of Advertising and Marketing firms (121 or 1 per cent) but a relatively high level of Software, Web and IMM Development firms (1 348 or 3 per cent), possibly reflecting the Commonwealth Government's large purchasing power. Tasmania's number of Publishing firms was high (57 or 2 per cent) but its level of Software, Web and IMM Development firms was low (466 or 1 per cent).

Figure 2.3 Distribution of Enterprises

Segments	Entity Type	NSW	VIC	QLD	WA	SA	TAS	ACT	NT	Total
Advertising and Marketing	Public Company	39.1%	22.8%	16.3%	18.5%	1.1%	1.1%	1.1%	0.0%	92
	Private Company	47.0%	26.4%	15.6%	4.7%	4.0%	0.9%	0.9%	0.5%	5,488
	Partnership	30.8%	21.3%	26.0%	11.4%	7.1%	1.8%	1.2%	0.4%	1,006
	Sole Trader	37.7%	24.2%	20.7%	8.2%	5.7%	1.6%	1.3%	0.7%	3,650
	Other	21.6%	35.9%	21.4%	11.4%	7.7%	0.9%	0.9%	0.1%	1,379
<b>Advertising and Marketing Total</b>		<b>39.6%</b>	<b>26.4%</b>	<b>18.8%</b>	<b>7.3%</b>	<b>5.2%</b>	<b>1.2%</b>	<b>1.0%</b>	<b>0.4%</b>	<b>11,615</b>
Architecture, Design Visual Arts	Public Company	40.3%	27.8%	20.8%	5.6%	0.0%	2.8%	1.4%	1.4%	72
	Private Company	44.1%	27.7%	15.0%	6.0%	4.2%	1.0%	1.5%	0.5%	10,064
	Partnership	32.3%	21.4%	19.0%	14.5%	8.6%	2.2%	1.6%	0.4%	3,807
	Sole Trader	36.6%	26.9%	16.7%	9.4%	6.1%	1.7%	1.7%	0.8%	14,735
	Other	17.1%	37.2%	20.0%	16.3%	6.5%	1.2%	1.2%	0.5%	3,294
<b>Architecture, Design Visual Arts Total</b>		<b>36.4%</b>	<b>27.6%</b>	<b>16.8%</b>	<b>9.6%</b>	<b>5.8%</b>	<b>1.5%</b>	<b>1.6%</b>	<b>0.6%</b>	<b>31,972</b>
Film,TV and Radio	Public Company	37.2%	20.9%	26.7%	5.8%	7.0%	0.0%	1.2%	1.2%	86
	Private Company	56.9%	23.3%	10.4%	3.5%	3.8%	0.7%	1.1%	0.3%	4,025
	Partnership	39.4%	22.9%	16.4%	11.4%	6.7%	1.7%	1.2%	0.3%	642
	Sole Trader	44.7%	22.8%	15.1%	8.1%	5.5%	1.6%	1.4%	0.9%	2,220
	Other	26.7%	34.9%	14.2%	10.2%	9.0%	2.0%	1.6%	1.4%	767
<b>Film,TV and Radio Total</b>		<b>48.7%</b>	<b>24.3%</b>	<b>12.8%</b>	<b>6.1%</b>	<b>5.1%</b>	<b>1.2%</b>	<b>1.2%</b>	<b>0.6%</b>	<b>7,740</b>
Music and Performing Arts	Public Company	33.3%	24.2%	21.2%	3.0%	6.1%	9.1%	3.0%	0.0%	33
	Private Company	52.3%	24.6%	14.4%	4.5%	2.4%	0.4%	0.8%	0.6%	1,066
	Partnership	40.6%	20.7%	21.1%	8.8%	5.1%	1.7%	1.2%	0.8%	1,130
	Sole Trader	40.9%	21.4%	21.5%	7.3%	5.9%	1.1%	1.0%	0.8%	3,805
	Other	27.4%	33.4%	17.5%	9.6%	8.3%	0.4%	2.3%	1.1%	470
<b>Music and Performing Arts Total</b>		<b>41.7%</b>	<b>22.7%</b>	<b>20.0%</b>	<b>7.3%</b>	<b>5.4%</b>	<b>1.0%</b>	<b>1.1%</b>	<b>0.8%</b>	<b>6,504</b>
Other Creative Industries	Public Company	66.7%	11.1%	11.1%	0.0%	0.0%	0.0%	11.1%	0.0%	9
	Private Company	52.0%	27.7%	10.0%	3.5%	3.5%	1.2%	1.7%	0.3%	989
	Partnership	34.1%	27.4%	18.2%	7.6%	6.8%	3.4%	1.8%	0.7%	555
	Sole Trader	38.4%	27.4%	15.2%	7.9%	6.1%	1.7%	2.4%	0.9%	7,082
	Other	22.0%	33.1%	17.3%	7.9%	6.7%	2.1%	2.3%	8.5%	341
<b>Other Creative Industries Total</b>		<b>39.0%</b>	<b>27.7%</b>	<b>14.9%</b>	<b>7.4%</b>	<b>5.8%</b>	<b>1.8%</b>	<b>2.3%</b>	<b>1.1%</b>	<b>8,976</b>
Publishing	Public Company	38.3%	46.8%	0.0%	6.4%	2.1%	4.3%	2.1%	0.0%	47
	Private Company	45.7%	25.5%	14.6%	6.5%	4.3%	1.4%	1.6%	0.3%	1,550
	Partnership	31.6%	25.1%	19.6%	12.0%	6.3%	3.3%	1.1%	1.1%	367
	Sole Trader	39.8%	24.9%	16.0%	9.2%	4.3%	1.7%	2.9%	1.2%	763
	Other	24.3%	37.0%	14.7%	12.3%	7.6%	1.8%	1.8%	0.4%	489
<b>Publishing Total</b>		<b>39.4%</b>	<b>27.4%</b>	<b>15.3%</b>	<b>8.6%</b>	<b>5.0%</b>	<b>1.8%</b>	<b>1.9%</b>	<b>0.6%</b>	<b>3,216</b>
Software, Web and IMM Devel	Public Company	38.1%	22.2%	19.7%	13.4%	3.8%	0.0%	2.9%	0.0%	239
	Private Company	44.9%	27.6%	12.9%	6.0%	3.8%	0.8%	3.7%	0.3%	25,645
	Partnership	33.1%	22.7%	18.5%	13.0%	7.6%	2.0%	2.5%	0.6%	2,471
	Sole Trader	38.5%	24.7%	17.3%	9.4%	6.1%	1.4%	2.0%	0.5%	12,702
	Other	19.9%	39.0%	18.9%	12.6%	7.0%	0.8%	1.7%	0.2%	4,072
<b>Software, Web and IMM Devel Total</b>		<b>40.1%</b>	<b>27.5%</b>	<b>15.0%</b>	<b>8.0%</b>	<b>5.0%</b>	<b>1.0%</b>	<b>3.0%</b>	<b>0.4%</b>	<b>45,129</b>
Total Creative Industries	Public Company	38.6%	24.7%	18.7%	10.7%	3.3%	1.4%	2.2%	0.3%	578
	Private Company	46.3%	27.0%	13.4%	5.6%	3.9%	0.9%	2.6%	0.4%	48,827
	Partnership	33.8%	22.2%	19.6%	12.5%	7.5%	2.1%	1.7%	0.5%	9,978
	Sole Trader	38.3%	25.4%	17.3%	8.8%	6.0%	1.6%	1.8%	0.7%	44,957
	Other	20.3%	37.3%	18.9%	13.1%	7.2%	1.1%	1.5%	0.7%	10,812
<b>Total</b>		<b>39.6%</b>	<b>26.9%</b>	<b>16.0%</b>	<b>8.2%</b>	<b>5.3%</b>	<b>1.3%</b>	<b>2.1%</b>	<b>0.5%</b>	<b>115,152</b>

Source: Analysis by QUT of a custom, confidentialised extract of the ABR (accessed under Section 30 of the ABN Act 1999) and under contract to DCITA as at 29th September 2005

## 2.2 Density: Firms to resident population

To assess the *density* of the Creative Industries with respect to the population of the surrounding area, local government area (LGA) data has been taken from the QUT database, alongside the June 2004 preliminary resident population data from ABS catalogue number 3218.0. Details of the population and density of the 75 LGAs most densely populated by creative industries are given in Figure 2.4, with rankings by segment given in Figure 2.5 and Figure 2.6. These rankings state the number of firms in the creative industries overall and in the seven segments in terms of firms per 1,000 residents.

Figure 2.4 Creative Industry Firms per Person

Area	Population	State	Rank	Overall	Advertising and Marketing	Architecture, Design and Visual Arts	Film, TV and Radio	Music and Performing Arts	Other Creative Industries	Publishing	Software, Web and IMM Dev.
Perth	10,469	WA	1	69.73	7.93	22.16	2.29	2.10	2.39	1.91	30.95
North Sydney	60,789	NSW	2	48.36	7.16	9.64	5.79	1.78	2.20	1.51	20.28
Adelaide	14,361	SA	3	47.42	6.48	15.25	4.39	1.39	2.92	1.39	15.60
Port Phillip	82,857	VIC	4	32.78	4.68	8.03	4.07	1.79	2.70	0.83	10.68
Melbourne	61,670	VIC	5	32.61	3.44	9.92	2.50	0.79	1.62	1.25	13.09
Leichhardt	51,430	NSW	6	32.34	2.45	9.41	4.86	2.00	3.60	0.99	9.02
Woolahra	53,095	NSW	7	28.46	3.58	7.42	4.54	1.36	3.56	0.68	7.33
Yarra	69,749	VIC	8	25.75	2.28	8.89	2.31	1.30	3.37	0.86	6.74
Waverley	62,096	NSW	9	19.74	1.76	4.96	3.33	1.38	2.54	0.53	5.23
Mosman	28,420	NSW	10	19.21	3.17	4.71	1.72	0.74	1.69	0.46	6.72
Subiaco	16,399	WA	11	19.15	1.89	9.27	1.16	0.55	0.85	0.30	5.12
Pittwater	56,954	NSW	12	19.02	2.19	5.64	2.56	0.72	1.76	0.56	5.88
Manly	38,987	NSW	13	18.88	2.05	4.98	1.85	0.92	1.15	0.62	7.31
Stonnington	90,903	VIC	14	17.98	2.39	5.27	1.51	0.84	1.64	0.48	5.85
Willoughby	63,905	NSW	15	17.75	1.75	4.23	2.30	0.41	0.85	0.30	7.92
Marrickville	75,870	NSW	16	17.00	0.94	5.03	1.88	1.45	2.52	0.40	4.78
Sydney	146,297	NSW	17	16.89	2.61	3.74	1.35	0.51	0.44	0.71	7.53
Ku-ring-gai	108,830	NSW	18	14.31	1.12	2.66	0.97	0.43	0.83	0.42	7.87
Cambridge	24,656	WA	19	13.99	1.38	4.75	0.85	0.45	1.22	0.53	4.83
Norwood Payneham St Peters	34,054	SA	20	13.95	1.73	4.26	1.47	0.56	1.05	0.29	4.58
Lane Cove	32,341	NSW	21	13.85	1.61	2.88	1.17	0.56	0.65	0.28	6.71
Boroondara	158,290	VIC	22	13.54	1.40	3.10	0.66	0.55	1.10	0.43	6.29
Bega Valley	31,955	NSW	23	12.99	1.38	4.16	0.53	0.61	1.00	0.47	4.63
Unley	36,442	SA	24	12.95	1.67	4.14	1.04	0.60	0.88	0.36	4.25
Claremont	9,142	WA	25	12.80	1.53	5.25	0.77	0.22	1.53	0.22	3.28
Cottesloe	7,617	WA	26	12.21	1.05	6.43	0.92	0.13	1.05	0.13	2.49
Bayside	89,232	VIC	27	12.08	1.49	3.00	0.71	0.45	0.82	0.37	5.24
Glen Eira	122,901	VIC	28	11.33	1.01	2.71	0.70	0.52	0.81	0.29	5.29
Baulkham Hills	157,854	NSW	29	11.22	1.01	2.32	0.57	0.63	0.46	0.14	6.09
Fremantle	26,266	WA	30	10.77	0.80	4.19	0.76	0.76	1.98	0.34	1.94
Ryde	99,662	NSW	31	10.74	0.76	2.03	0.71	0.56	0.51	0.33	5.83
Warringah	138,646	NSW	32	10.54	1.19	2.33	0.97	0.46	0.99	0.24	4.77
Cook	4,081	QLD	33	10.54	0.49	4.66	1.47	1.47	1.23	0.25	0.98
Torres	3,810	QLD	34	10.50	1.05	2.62	1.84	1.31	2.10	0.52	1.05
Hornsby	156,929	NSW	35	9.73	0.57	1.88	0.57	0.39	0.47	0.17	5.68
Burwood	31,085	NSW	36	9.68	0.60	1.67	0.55	0.51	0.74	0.26	4.95
Randwick	126,431	NSW	37	9.61	0.81	2.16	0.89	0.59	0.99	0.24	3.93
Hobart	48,533	TAS	38	9.54	0.89	3.34	0.47	0.35	1.07	0.35	3.07
Vincent	26,632	WA	39	9.46	1.13	3.68	0.64	0.23	0.68	0.19	2.93
Whitehorse	144,935	VIC	40	9.41	0.65	2.28	0.43	0.36	0.49	0.24	4.97
South Perth	38,413	WA	41	8.77	0.55	2.40	0.42	0.39	0.31	0.21	4.50
Hunter's Hill	13,911	NSW	42	8.77	1.22	2.66	1.08	0.43	0.65	0.22	2.52
Queenscliffe	3,212	VIC	43	8.72	0.62	4.05	0.31	0.00	1.87	0.62	1.25
Byron	30,724	NSW	44	8.66	0.55	2.67	1.24	0.88	1.11	0.39	1.82
Westonia	238	WA	45	8.40	4.20	4.20	0.00	0.00	0.00	0.00	0.00
Manningham	113,920	VIC	46	8.23	0.74	1.83	0.35	0.29	0.46	0.23	4.34
Brisbane	957,010	QLD	47	8.21	0.89	2.19	0.43	0.49	0.56	0.18	3.47
Illawarra	367	QLD	48	8.17	0.00	5.45	0.00	0.00	2.72	0.00	0.00
Hurstville	75,640	NSW	49	8.17	0.63	2.08	0.17	0.46	0.38	0.28	4.16
Campbelltown	47,167	SA	50	8.10	0.85	2.37	0.36	0.81	0.45	0.13	3.14
Ashfield	40,258	NSW	51	8.05	0.45	2.01	0.65	0.60	0.89	0.10	3.35
Mosman Park	8,594	WA	52	7.91	0.93	2.09	0.58	0.00	0.93	0.23	3.14
East Fremantle	6,885	WA	53	7.70	0.29	2.32	0.73	0.29	1.60	0.29	2.18
Nedlands	21,964	WA	54	7.69	0.36	2.14	0.18	0.27	0.64	0.23	3.87
Strathfield	31,129	NSW	55	7.68	0.77	1.22	0.32	0.35	0.29	0.35	4.37
Walkerville	7,093	SA	56	7.47	0.70	1.41	0.56	0.28	1.27	0.00	3.24
Moonee Valley	109,165	VIC	57	7.45	0.63	2.18	0.30	0.45	0.57	0.11	3.21
Unincorporated ACT	324,021	ACT	58	7.44	0.37	1.56	0.30	0.22	0.64	0.19	4.16
Monash	161,544	VIC	59	7.43	0.60	1.55	0.24	0.23	0.37	0.17	4.28
Blue Mountains	77,011	NSW	60	7.43	0.44	2.14	0.44	0.52	1.22	0.18	2.48
Stirling	181,079	WA	61	7.09	0.65	2.19	0.33	0.38	0.44	0.23	2.86
Burnside	42,925	SA	62	6.92	0.72	1.86	0.37	0.30	0.75	0.19	2.73
Nillumbik	60,623	VIC	63	6.75	0.51	2.03	0.28	0.46	0.63	0.13	2.71
Herberton	5,508	QLD	64	6.72	0.36	2.18	0.36	0.73	0.73	0.54	1.82
Gold Coast	469,214	QLD	65	6.67	1.13	1.86	0.46	0.52	0.39	0.17	2.14
Macedon Ranges	40,004	VIC	66	6.62	0.35	1.92	0.42	0.20	0.97	0.27	2.47
Victoria Park	28,632	WA	67	6.60	0.28	2.13	0.38	0.52	0.24	0.38	2.65
Mitcham	62,460	SA	68	6.50	0.54	1.89	0.35	0.50	0.51	0.21	2.50
Darebin	127,521	VIC	69	6.27	0.43	1.98	0.34	0.52	0.83	0.14	2.03
Wingecambee	44,311	NSW	70	6.18	0.52	2.10	0.36	0.45	0.68	0.25	1.83
Banyule	117,323	VIC	71	6.17	0.45	1.79	0.20	0.34	0.52	0.12	2.75
Prospect	19,265	SA	72	6.13	0.73	2.08	0.26	0.36	0.67	0.10	1.92
Rockdale	95,036	NSW	73	6.07	0.61	1.62	0.27	0.53	0.34	0.13	2.58
Sutherland Shire	214,784	NSW	74	5.98	0.62	1.71	0.25	0.42	0.38	0.09	2.50
Canning	79,600	WA	75	5.97	0.67	1.68	0.23	0.21	0.36	0.08	2.74

Source: Analysis by QUT of a custom, confidentialised extract of the ABR (accessed under Section 30 of the ABN Act 1999) and under contract to DCITA as at 29th September 2005

Notably, the CBD's of Perth, Adelaide, Melbourne, Sydney and North Sydney are all in the top

# Creative Industries: Topography and Dynamics

20 LGAs with the most creative industry firms per person. Of the top 100 LGAs, New South Wales, Victoria and Western Australia were the most heavily represented States with 32 entries for NSW, 23 for VIC and 21 for WA.

It should be noted that these figures may be partly driven by the size of the LGAs, which can vary considerably. For example, the Perth LGA (ranked 1) has around 10,000 residents while the Brisbane LGA (ranked 47) has around 957,000, clearly capturing a larger region. The physical density of firms per square kilometre is looked at in section 2.3. An alternate analysis against the number of people working within an LGA could also reveal stronger patterns and should be undertaken in the second cycle of the analysis

Figure 2.5 Density by Segment

Rank	Advertising and Marketing			Architecture, Design Visual Arts			Film, TV and Radio			Music and Performing Arts				
	Area	Population	State	Area	Population	State	Area	Population	State	Area	Population	State		
1	Perth	10,469	WA	Perth	10,469	WA	North Sydney	10,469	NSW	Perth	10,469	WA		
2	North Sydney	60,789	NSW	Adelaide	18,321	SA	Leichhardt	51,430	NSW	Leichhardt	51,430	NSW		
3	Adelaide	14,361	SA	Melbourne	61,670	VIC	Woolahra	53,095	NSW	Port Phillip	82,857	VIC		
4	Port Phillip	82,857	VIC	North Sydney	60,789	NSW	Adelaide	14,361	SA	North Sydney	60,789	NSW		
5	Westonia	238	WA	Leichhardt	51,430	NSW	Port Phillip	82,857	VIC	Bingara	2,029	NSW		
6	Woolahra	53,095	NSW	Subiaco	16,399	WA	Waverley	62,096	NSW	Cook	4,061	QLD		
7	Melbourne	61,670	VIC	Yara	69,749	VIC	Pittwater	56,594	NSW	Mackville	75,870	NSW		
8	Mosman	28,420	NSW	Port Phillip	82,857	VIC	Melbourne	61,670	VIC	Adelaide	14,361	SA		
9	Sydney	146,297	NSW	Woolahra	53,095	NSW	Yara	69,749	VIC	Waverley	62,096	NSW		
10	Woodliff	389	WA	Cobleside	7,617	WA	Willoughby	63,905	NSW	Tennant Creek	2,946	NT		
11	Leichhardt	51,430	NSW	Pittwater	56,594	NSW	Perth	10,469	WA	Woolahra	53,095	NSW		
12	Stornington	90,903	VIC	Blacombie	367	QLD	Blacombie	367	QLD	Tones	3,810	QLD		
13	Yara	69,749	VIC	Stornington	90,903	VIC	Marly	38,987	NSW	Yara	69,749	VIC		
14	Pittwater	56,594	NSW	Claremont	9,142	WA	Tones	3,810	QLD	Marly	38,987	NSW		
15	Marly	38,987	NSW	Mackville	75,870	NSW	Mosman	28,420	NSW	Byron	30,724	NSW		
16	Subiaco	16,399	WA	Marly	38,987	NSW	Stornington	90,903	VIC	Ngahly	1,149	WA		
17	Mingwee	558	WA	Waverley	62,096	NSW	Wyakatchem	665	WA	Stornington	90,903	VIC		
18	Waverley	62,096	NSW	Cambridge	24,656	WA	Cook	4,061	QLD	Break O'Day	6,036	TAS		
19	Willoughby	63,905	NSW	Mosman	28,420	NSW	Northwood Payneham	34,054	SA	Narrup	1,213	WA		
20	Northwood Payneham	34,054	SA	Cook	4,061	QLD	Sydney	146,297	NSW	Bega Valley	31,955	NSW		
21	Urley	36,442	SA	Northwood Payneham	34,054	SA	Byron	30,724	NSW	Campbelltown	47,167	SA		
22	Lane Cove	32,341	NSW	Willoughby	63,905	NSW	Lane Cove	32,341	NSW	Melbourne	61,670	VIC		
23	Claremont	9,142	WA	Westonia	238	WA	Subiaco	16,399	WA	Flemantle	26,266	WA		
24	Bayside	69,222	VIC	Flemantle	26,266	WA	Wagin	1,816	WA	Newcastle	145,633	NSW		
25	Caramah	710	WA	Bega Valley	31,955	NSW	Hunter's Hill	13,911	NSW	Mosman	28,420	NSW		
26	Borondara	158,290	VIC	Urley	36,442	SA	Urley	36,442	SA	Helfetton	5,508	QLD		
27	Cambridge	24,656	WA	Queenscliffe	3,212	VIC	Ku-ling-gai	108,830	NSW	Pittwater	56,594	NSW		
28	Bega Valley	31,955	NSW	Stornington	146,297	NSW	Warragah	138,616	NSW	Cootamundra	7,596	NSW		
29	Mount Hagen	759	WA	Vincent	26,632	WA	Sydney	1,061	WA	094	16,874	QLD		
30	Hunter's Hill	13,911	NSW	Hobart	48,533	TAS	Cobleside	7,617	SA	092	14,329	NSW		
31	Warragah	138,616	NSW	Borondara	158,290	VIC	Coober Pedy	2,216	SA	090	157,854	NSW		
32	Gold Coast	469,214	QLD	Urley	36,442	SA	Tasman	2,222	TAS	090	36,442	SA		
33	Vincent	26,632	WA	Lane Cove	32,341	NSW	2888	126,431	NSW	089	40,258	NSW		
34	Ku-ling-gai	108,830	NSW	Claremont	9,142	NSW	112	122,901	NSW	088	Randwick	28,632	NSW	
35	Cobleside	7,617	WA	Byron	30,724	NSW	267	Claremont	9,142	WA	077	Ryde	99,662	NSW
36	Tones	3,810	QLD	Ku-ling-gai	108,830	NSW	266	Flemantle	26,266	WA	076	Northwood Payneham	34,054	SA
37	Glen Eira	122,901	VIC	Hunter's Hill	13,911	NSW	266	East Flemantle	6,885	WA	073	Lane Cove	32,341	NSW
38	Baulkham Hills	157,854	NSW	Tones	3,810	QLD	266	Ryde	99,662	NSW	071	Wagin	1,816	WA
39	Brook Rock	1,164	WA	Unincorporated NSW	1,172	NSW	256	Bayside	89,232	VIC	070	Borondara	158,290	VIC
40	Mackville	75,870	NSW	Augusta-Margaret	11,380	WA	255	Glen Eira	122,901	VIC	070	Subiaco	16,399	WA
41	Mosman Park	8,594	WA	South Path	38,413	WA	240	Borondara	158,290	VIC	066	Booniga	1,861	QLD
42	Bresbane	957,010	QLD	14,273	WA	238	Break O'Day	6,036	TAS	066	Rockdale	99,036	NSW	
43	Hobart	48,533	TAS	Campbelltown	47,167	SA	238	South Path	38,413	WA	066	Rockdale	28,632	NSW
44	Campbelltown	47,167	SA	Warragah	138,616	NSW	235	Ashfield	40,258	NSW	065	Clove	1,909	SA
45	Conting	1,184	WA	Baulkham Hills	157,854	NSW	232	Vincent	26,632	WA	064	Gold Coast	469,214	QLD
46	Randwick	126,431	NSW	East Flemantle	6,885	WA	232	Mosman Park	8,594	WA	058	Heterobourgh	1,917	SA
47	Burwood	31,085	NSW	Whitehorse	144,935	VIC	228	Baulkham Hills	157,854	NSW	057	Glen Eira	122,901	VIC
48	Flemantle	26,266	WA	Stirling	181,079	WA	219	Woolahra	53,095	NSW	065	Blue Mountains	77,011	NSW
49	Stretfield	31,129	NSW	Brisbane	957,010	QLD	219	Horsley	156,909	NSW	057	Darbin	127,321	VIC
50	Ryde	99,662	NSW	Moonee Valley	109,165	VIC	218	Walkerville	7,093	NSW	056	Blue Mountains	31,085	NSW
51	Manningham	113,920	VIC	Herberton	5,508	QLD	218	Blome	14,273	WA	055	Crow's Nest	11,677	QLD
52	Balaclava	2,727	NSW	Randwick	126,431	NSW	216	Burwood	31,085	NSW	055	Botany Bay	37,192	NSW
53	Prospect	19,265	SA	Blue Mountains	77,011	NSW	214	Bega Valley	31,955	NSW	053	Sydney	146,297	NSW
54	Burwood	42,925	SA	Nedlands	21,964	WA	214	Cooma-Monaro	9,773	NSW	051	Bridgetown	3,972	WA
55	Wakerville	7,093	NSW	Victoria Park	28,632	WA	213	Bouke	3,924	NSW	050	Longchess	4,009	QLD
56	Marooch	141,059	QLD	Wingcarbee	44,311	NSW	210	Hobart	48,533	TAS	047	Mitcham	62,460	SA
57	Botany Bay	37,192	NSW	Mosman Park	8,594	WA	209	Bellington	12,720	NSW	047	Brisbane	957,010	QLD
58	Canning	75,600	WA	Prospect	19,265	SA	208	Mosland	135,843	VIC	047	Bentley	8,188	NSW
59	Stirling	181,079	WA	Hustville	75,640	NSW	208	Marilynong	62,054	VIC	047	Bayswater	56,565	WA
60	Whitehorse	144,935	VIC	Whitehorse	16,874	QLD	207	Alice Springs	26,058	NT	046	Brewarrina	2,143	NSW
61	Bassendean	14,078	WA	Adelaide Hills	38,987	SA	205	Gold Coast	469,214	QLD	046	Hustville	75,640	NSW
62	Hustville	75,640	NSW	Noosa	47,695	QLD	204	Blayney	6,688	NSW	045	Nillumbik	60,623	VIC
63	Peak Downs	3,154	QLD	Nillumbik	60,623	VIC	203	Kangaroo Island	4,476	SA	045	Warragah	138,616	NSW
64	Moonee Valley	109,165	VIC	Ryde	99,662	NSW	203	Blue Mountains	2,240	QLD	045	Marooch	141,059	QLD
65	Kingston	136,684	VIC	Ashfield	40,258	NSW	201	Blue Mountains	77,011	NSW	044	Cairns	125,132	QLD
66	Mount Baker	25,591	SA	Dandenong	127,521	VIC	198	Emohut	2,271	WA	044	Wingscarbee	44,311	NSW
67	Subealand Shire	214,784	NSW	Wilton	1,543	QLD	194	Portlengnet	4,621	WA	043	Marilynong	62,054	VIC
68	Queenscliffe	3,212	VIC	Macedon Ranges	40,004	VIC	192	Brisbane	957,010	QLD	043	Moonee Valley	109,165	VIC
69	King Island	1,632	TAS	Mitcham	62,460	SA	189	Whitehorse	144,935	VIC	043	Bayside	89,232	VIC
70	Rockdale	99,036	NSW	Bellingen	12,720	NSW	189	Macedon Ranges	40,004	VIC	042	Baurnia	2,240	QLD
71	Morondara	100,943	VIC	Horsley	156,909	NSW	188	Comstock-Balingup	4,729	WA	042	Cambridge	24,656	WA
72	Monash	161,544	VIC	Burwood	31,085	NSW	187	Mount Gambier	23,640	SA	042	Ku-ling-gai	108,830	NSW
73	Gosford	162,841	NSW	Burnside	42,925	SA	186	South Path	38,413	WA	042	Hunter's Hill	13,911	NSW
74	Horsley	156,909	NSW	Gold Coast	469,214	QLD	186	Victor Harbor	12,682	SA	041	Gilgandra	4,682	NSW
75	Miani	5,299	QLD	Manningham	113,920	VIC	183	Baywater	56,565	WA	039	Subealand Shire	214,784	NSW
76	Byron	30,724	NSW	Marooch	141,059	QLD	180	Hobson's Bay	83,399	VIC	038	Alice Springs	26,058	NT
77	South Path	38,413	WA	Barlyde	117,323	VIC	179	Victoria Park	28,632	WA	038	Belfmont	30,960	WA
78	Knox	150,044	VIC	Kingston	136,684	VIC	179	Alpine	13,168	VIC	038	Logan	173,331	QLD
79	Kiama	20,176	NSW	Cairns	125,132	QLD	176	Burnside	42,925	SA	037	Central Darling	2,418	NSW
80	Mitcham	62,460	SA	Burby	31,314	WA	176	Helfetton	5,508	QLD	036	Lake Macquarie	189,196	NSW
81	Logan	173,331	QLD	Darwin	69,354	NT	174	Wingscarbee	44,311	NSW	036	Willoughby	63,905	NSW
82	Parramatta	151,076	NSW	Bayswater	56,565	WA	173	Campbelltown	47,167	SA	036	Moro	2,472	QLD
83	Wingscarbee	44,311	NSW	Subealand Shire	214,784	NSW	171	Mitcham	62,460	SA	035	Tamworth	37,273	NSW
84	Cairns	125,132	QLD	Canning	75,600	WA	168	Augusta-Margaret	11,380	WA	035	Warragah	138,616	NSW
85	Nillumbik	60,623	VIC	Gosford	162,841	NSW	166	Manningham	113,920	VIC	035	South Path	38,413	WA
86	Redland	127,777	QLD	Hobson's Bay	83,399	VIC	166	Mount Renakakale	2,853	SA	035	Horsley	156,909	NSW
87	Glen Innes	5,945	NSW	Suff Coast	22,471	VIC	165	Bathurst	31,564	NSW	034	Stirling	181,079	WA
88	Yarrakilla	4,004	SA	Snowy River	7,322	NSW	164	Gayndah	2,939	QLD	034	Merri	5,299	QLD
89	Baywater	56,565	WA	Cooma-Monaro	9,773	NSW	164	Gosford	162,841	NSW	034	Redland	127,777	QLD
90	Cook	4,061	QLD	Mosland	135,843	VIC	163	Hustum	14,638	VIC	034	Bassendean	14,078	WA
91	Darwin	79,910	NSW	Mount Alexander	17,422	VIC	162	Daebin	127,521	VIC	034	Prospect	19,265	SA
92	Fitzroy	10,280	QLD	094	95,036	NSW	162	Cairns	125,132	QLD	034	West Tones	52,680	SA
93	Booniga	1,861	QLD	Masoniah	100,943	VIC	161	Adelaide Hills	38,987	SA	033	Whitehorse	144,935	VIC
94	Hanksville	118,625	VIC	Horsley	156,909	NSW	156	Warragah	138,616	NSW	033	Bassendean	14,078	WA
95	Albion	62,797	NSW	Unincorporated ACT	304,021	ACT	156	Stirling	181,079	WA	033	Stretfield	31,129	NSW
96	Whitehorse	144,935	VIC	047	161,544	VIC	155	Ballina	39,546	NSW	033	Hobart	48,533	TAS
97	Rine Rivers	139,228	QLD	047	30,961	TAS	155	Chinchilla						

# Creative Industries: Topography and Dynamics

## Figure 2.6 Density by Segment

Rank	Other Creative Industries			Publishing			Software Web and IMM Dev			Total		
	Area	Population	State	Firms per 1000 residents	Area	Population	State	Firms per 1000 residents	Area	Population	State	Firms per 1000 residents
1	Leichhardt	51,430	NSW	3.60	Perrin	10,469	WA	1.91	Perrin	10,469	WA	30.95
2	Woolahra	53,095	NSW	3.58	North Sydney	60,789	NSW	1.51	North Sydney	60,789	NSW	20.28
3	Yass	69,749	VIC	3.37	Adelaide	14,361	SA	1.39	Adelaide	14,361	SA	15.60
4	Diamantina	306	QLD	3.27	Mount Magnet	759	WA	1.32	Melbourne	61,670	VIC	13.09
5	Adelaide	14,361	SA	2.92	Melbourne	61,670	VIC	1.25	Pot Phillip	82,857	VIC	10.68
6	Biscornbie	367	QLD	2.72	Leichhardt	51,430	NSW	0.89	Leichhardt	51,430	NSW	9.02
7	Pot Phillip	82,857	VIC	2.20	Glenbrook	1,157	WA	0.95	Woolahra	53,095	NSW	7.92
8	Waverley	62,096	NSW	2.54	Kelleberrin	1,153	WA	0.87	Ku-ring-gai	108,830	NSW	7.87
9	Maitckville	75,870	NSW	2.52	Yass	69,749	VIC	0.86	Sydney	146,297	NSW	7.53
10	Perrin	10,469	WA	2.39	Contign	1,184	WA	0.84	Woolahra	53,095	NSW	7.33
11	Tammin	439	WA	2.28	Fort Phillip	82,857	VIC	0.83	Merly	38,987	NSW	7.31
12	North Sydney	60,789	NSW	2.20	Sacham	6,465	QLD	0.78	Yass	69,749	VIC	6.74
13	Tones	3,810	QLD	2.10	Sydney	146,297	NSW	0.71	Mosman	28,420	NSW	6.72
14	Fernantle	26,266	WA	1.98	Toodyay	4,237	WA	0.71	Lane Cove	32,341	NSW	6.71
15	Queenscliffe	3,212	VIC	1.87	Errowanup	1,434	WA	0.70	Bonoodas	158,290	VIC	6.29
16	Ptwater	56,954	NSW	1.76	Woolahra	53,095	NSW	0.68	Stullinam Hills	157,654	NSW	6.09
17	Mosman	28,420	NSW	1.69	Hindmarsh	6,407	VIC	0.62	Stonnington	90,903	VIC	5.85
18	Stonnington	90,903	VIC	1.64	Queenscliffe	3,212	VIC	0.62	Ryde	99,662	NSW	5.82
19	Melbourne	61,670	VIC	1.62	Merly	38,987	NSW	0.62	Horsby	156,929	NSW	5.68
20	East Fernantle	6,885	WA	1.60	King Island	1,632	TAS	0.61	Ptwater	56,954	NSW	5.58
21	Claremont	9,142	WA	1.53	Higan	1,692	WA	0.59	Glen Eira	122,901	VIC	5.29
22	Alice Springs	26,058	NT	1.50	Ptwater	56,954	NSW	0.56	Bayside	89,232	VIC	5.24
23	Mount Alexander	17,242	VIC	1.45	Hebston	5,508	QLD	0.54	Waverley	62,096	NSW	5.23
24	Cananah	720	WA	1.41	Waverley	62,096	NSW	0.53	Subiaco	16,399	WA	5.12
25	Arntan	1,540	QLD	1.30	Cambridge	24,656	WA	0.47	Cambridge	24,656	WA	4.97
26	Merly	38,987	NSW	1.15	Tones	3,810	QLD	0.53	Burwood	31,085	NSW	4.92
27	Bellingen	12,720	NSW	1.26	Coolah	3,877	NSW	0.52	Cambridge	24,656	WA	4.83
28	Cook	4,081	QLD	1.23	Bingara	2,029	NSW	0.49	Maitckville	75,870	NSW	4.78
29	Blue Mountains	77,011	NSW	1.22	Stonnington	90,903	VIC	0.48	Warrigah	138,646	NSW	4.77
30	Clarendon	24,656	WA	1.22	Bega Valley	31,259	NSW	0.47	Bega Valley	31,259	NSW	4.63
31	Merly	38,987	NSW	1.15	Biewensmea	2,143	NSW	0.47	Nowood Payneham	34,054	SA	4.62
32	Williams	873	WA	1.15	Mutatundi	2,165	NSW	0.46	South Perth	38,413	WA	4.50
33	Byron	30,724	NSW	1.11	Barsala	2,185	NSW	0.46	Sheffield	31,129	NSW	4.37
34	Bonoodas	158,290	VIC	1.10	Mosman	28,420	NSW	0.46	Manningham	113,920	VIC	4.34
35	Clarendon	24,656	WA	1.02	Koginup	2,190	WA	0.46	Wailswale	161,544	VIC	4.28
36	Nowood Payneham	34,054	SA	1.06	Southern Mallee	2,208	SA	0.45	Unley	36,442	SA	4.25
37	Cottesloe	7,617	WA	1.05	Tasman	2,222	TAS	0.45	Hustville	75,640	NSW	4.16
38	Cleve	1,909	SA	1.05	Bonoodas	158,290	VIC	0.43	Unincorporated ACT	304,021	ACT	4.16
39	Bendmeers	994	QLD	1.01	Ku-ring-gai	108,830	NSW	0.42	Randwick	126,431	NSW	3.93
40	Kondrin	928	WA	1.00	Hebston	5,508	QLD	0.40	Neerands	21,964	WA	3.87
41	Bega Valley	31,259	NSW	1.00	Hebston	14,628	VIC	0.40	Bresbane	957,010	QLD	3.47
42	Randwick	126,431	NSW	0.99	Maitckville	75,870	NSW	0.40	Ashfield	40,258	NSW	3.35
43	Macedon Ranges	40,004	VIC	0.97	Bombala	2,545	NSW	0.39	Clarendon	9,142	WA	3.28
44	Bellevue	1,059	WA	0.94	Wyndham-East	2,578	WA	0.39	Wailswale	161,544	VIC	3.28
45	Hebston	14,628	VIC	0.94	Byron	30,724	NSW	0.39	Moonee Valley	109,165	VIC	3.21
46	Bucea Rock	1,061	WA	0.94	Denmark	5,128	WA	0.39	Mosman Park	8,594	WA	3.14
47	Mosman Park	8,594	WA	0.93	Victoria Park	28,632	WA	0.38	Campbelltown	47,167	SA	3.14
48	Ashfield	40,258	NSW	0.89	Barrunga West	2,605	SA	0.38	Hobart	46,533	TAS	3.07
49	Woolahra	11,380	QLD	0.88	Went	4,239	QLD	0.38	Knox	150,944	VIC	2.99
50	Unley	36,442	SA	0.88	Stetamblock	8,014	VIC	0.37	Vincent	26,632	WA	2.93
51	Yass Valley	12,549	NSW	0.88	Bayside	89,232	VIC	0.37	Stirling	181,079	WA	2.86
52	Elliston	1,143	SA	0.87	Unley	36,442	SA	0.36	Banyule	117,323	VIC	2.75
53	Subiaco	16,399	WA	0.85	Sheffield	31,129	NSW	0.35	Canning	79,600	WA	2.74
54	Willoughby	63,985	NSW	0.85	Hobart	46,533	TAS	0.35	Neerands	21,964	WA	2.73
55	Dungog	8,379	NSW	0.84	Kiama	20,176	NSW	0.35	Nillumbik	60,623	VIC	2.71
56	Darbin	127,521	VIC	0.83	Fernantle	26,266	WA	0.34	Kingston	136,684	VIC	2.66
57	Ku-ring-gai	108,830	NSW	0.83	Tennant Creek	2,946	NT	0.34	Crow's Nest	11,677	QLD	2.66
58	Moonee	1,213	WA	0.82	Noosa	47,606	QLD	0.34	Victoria Park	28,632	WA	2.65
59	Bayside	89,232	VIC	0.82	Ryde	99,662	NSW	0.33	Passmatata	151,076	NSW	2.61
60	Boonah	8,567	QLD	0.82	Tallai	3,137	NSW	0.32	Rockdale	95,036	NSW	2.58
61	Holbrook	2,470	NSW	0.81	Northam	6,290	WA	0.32	Melville	97,541	WA	2.53
62	Glen Eira	122,901	VIC	0.81	Manilla	3,254	NSW	0.31	Hunter's Hill	13,911	NSW	2.52
63	Rydsone	3,821	NSW	0.81	Zoonia-Morano	9,773	NSW	0.31	Sturtfield/Shie	214,784	NSW	2.52
64	Moelard	135,843	VIC	0.76	Walcha	3,263	NSW	0.31	Mitcham	62,460	SA	2.50
65	Burnside	42,925	SA	0.75	Subiaco	16,399	WA	0.30	Maconah	100,943	VIC	2.50
66	Burwood	31,085	NSW	0.74	Wamen	3,282	NSW	0.30	Cottesloe	7,617	WA	2.49
67	Coonw	1,338	WA	0.74	Carrollton	3,338	NSW	0.30	Blue Mountains	77,011	NSW	2.48
68	Shebbogee	9,036	VIC	0.73	Rok	3,333	WA	0.30	Macedon Ranges	40,004	VIC	2.47
69	Kyogle	9,628	NSW	0.73	Willoughby	63,985	NSW	0.30	Gooford	162,841	NSW	2.35
70	Hebston	5,508	QLD	0.73	Daly	10,199	QLD	0.29	Joondalup	158,216	WA	2.33
71	Merbyrnong	62,054	VIC	0.73	Nowood Payneham	34,054	SA	0.29	Kulin	879	WA	2.28
72	Scane	9,819	NSW	0.71	Glen Eira	122,901	VIC	0.29	Bobby Bay	197,192	NSW	2.23
73	Adelaide Hills	38,987	SA	0.69	East Fernantle	6,885	WA	0.29	Yass Ranges	143,228	VIC	2.23
74	Wingcarbee	44,311	NSW	0.68	Namoiine	7,000	NSW	0.28	Pine Rives	139,228	QLD	2.21
75	Vincent	26,632	WA	0.68	Buloke	7,058	VIC	0.28	East Fernantle	6,885	WA	2.18
76	Prospect	19,265	SA	0.67	Hay	3,549	NSW	0.28	Gold Coast	469,214	QLD	2.14
77	Wyndham-East	7,678	WA	0.65	Broomo	14,273	WA	0.28	Holddes Bay	30,073	SA	2.14
78	Lane Cove	32,341	NSW	0.65	Lane Cove	32,341	NSW	0.28	Holoyd	91,211	NSW	2.12
79	Hunter's Hill	13,911	NSW	0.65	Hustville	75,640	NSW	0.28	Cleve	1,909	SA	2.10
80	Northern Areas	4,652	SA	0.64	Roxy Downs	3,621	SA	0.28	Buke	487	QLD	2.05
81	Unincorporated ACT	304,021	ACT	0.64	Macedon Ranges	40,004	VIC	0.27	Darbin	127,521	VIC	2.03
82	Neerands	21,964	WA	0.64	Jackton	7,431	NSW	0.27	Adelaide Hills	38,987	SA	2.03
83	Darwin	69,354	NT	0.63	Rundgali	3,763	NSW	0.27	Yass Valley	12,549	NSW	1.99
84	Nillumbik	60,623	VIC	0.63	Cotnamunda	7,596	NSW	0.26	Mowland	135,843	VIC	1.98
85	Soell	11,304	TAS	0.62	Burwood	31,085	NSW	0.26	Arntan	62,797	NSW	1.96
86	Wamen	3,282	NSW	0.61	Crow's Nest	11,677	QLD	0.25	Fernantle	26,266	WA	1.94
87	Noosa	47,606	QLD	0.61	Boutie	3,924	NSW	0.25	Prospect	19,265	SA	1.92
88	Lismore	43,229	NSW	0.60	Kempsey	28,114	NSW	0.25	Redland	127,777	QLD	1.85
89	Coonababun	6,673	NSW	0.60	Wingcarbee	44,311	NSW	0.25	Wingcarbee	44,311	NSW	1.83
90	Warrigah	138,646	NSW	0.59	Cook	4,081	QLD	0.25	Byron	30,724	NSW	1.82
91	Higan	1,692	WA	0.59	Amidible Dumaresq	24,596	NSW	0.24	Bspwater	56,585	WA	1.82
92	Denmark	5,128	WA	0.59	Whitehouse	144,935	VIC	0.24	Hebston	5,508	QLD	1.82
93	Flinders Ranges	1,716	SA	0.58	Richmond Valley	20,838	NSW	0.24	Hobsons Bay	83,199	VIC	1.78
94	Kilcoy	3,467	QLD	0.58	Warrigah	138,646	NSW	0.24	Snowy River	7,322	NSW	1.78
95	Mumindrud	13,908	VIC	0.58	Randwick	126,431	NSW	0.24	Merbyrnong	62,054	VIC	1.77
96	Moonee Valley	109,165	VIC	0.57	Katherine	6,437	NT	0.24	Hovlesbury	63,368	NSW	1.76
97	Bresbane	957,010	QLD	0.56	Northern Gienpians	12,749	VIC	0.24	Kalamunda	50,202	WA	1.68
98	Tallai	7,104	SA	0.56	Halls Creek	4,274	WA	0.23	Belmont	30,960	WA	1.68
99	Manningham Peninsula	138,773	VIC	0.53	Boonah	8,567	QLD	0.23	Cartebury	135,048	NSW	1.67
100	Banyule	117,323	VIC	0.52	Mosman Park	8,594	WA	0.23	Swan	91,697	WA	1.67

Source: Analysis by QUT of a custom, confidentialised extract of the ABR (accessed under Section 30 of the ABN Act 1999) and under contract to DCITA as at 29th September 2005

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Across all seven market segments, New South Wales consistently had more entries than any other State in the top 100 LGAs by density of firms per 1 000 residents (See Figure 2.7 below). Western Australia was also heavily represented, vying with Victoria for the second highest number of top one hundred entries in most segments, and coming second in four. South Australia and Queensland had similar numbers of LGA's in the top one hundred, except for in Music and Performing Arts where Queensland had 17 top one hundred entries against South Australia's 9 – as noted earlier Queensland does well in this segment.

Figure 2.7 LGAs in the top 100 by firms per person

	NSW	VIC	QLD	SA	WA	TAS	ACT	NT
Advertising and Marketing	35	18	13	11	21	2	0	0
Architecture, Design, Visual Arts	32	23	11	9	20	2	1	2
Film, TV and Radio	34	16	9	13	23	3	0	2
Music and Performing Arts	41	15	17	9	14	2	0	2
Other Creative Industries	30	20	11	12	22	2	1	2
Publishing	44	15	9	6	21	3	0	2
Software, Web and IMM Devel.	37	22	7	11	21	1	1	0
Overall	32	23	11	9	21	1	1	2

*Source: Analysis by QUT of a custom, confidentialised extract of the ABR (accessed under Section 30 of the ABN Act 1999) and under contract to DCITA as at 29th September 2005*

Firms in the creative industries often locate together in the same LGA. In Figure 2.8 the correlation between the densities of firms in two segments across LGAs are given in a matrix. Although all the correlations are above 0.9, meaning they generally move together, some distinctions can be made. Notably, Software, Web and IMM Development firms have a relatively low correlation to Music and Performing Arts and Other Creative Industries (0.925 and 0.930 respectively). This is perhaps unsurprising, as there would tend to be fewer overlaps in staffing requirements and product than between, for example, Film, TV and Radio and Advertising and Marketing. Indeed, these two segments have a relatively strong correlation of 0.991.

Figure 2.8 Correlation Matrix of Creative Industries

	Advertising and Marketing	Architecture, Design, Visual Arts	Film, TV and Radio	Music and Performing Arts	Other Creative Industries	Publishing	Software, Web and IMM Devel.
Advertising and Marketing	1.000						
Architecture, Design, Visual Arts	0.980	1.000					
Film, TV and Radio	0.991	0.973	1.000				
Music and Performing Arts	0.938	0.945	0.938	1.000			
Other Creative Industries	0.946	0.950	0.951	0.993	1.000		
Publishing	0.961	0.967	0.958	0.991	0.989	1.000	
Software, Web and IMM Devel.	0.980	0.988	0.966	0.925	0.930	0.958	1.000

*Source: Analysis by QUT of a custom, confidentialised extract of the ABR (accessed under Section 30 of the ABN Act 1999) and under contract to DCITA as at 29th September 2005*

# Creative Industries: Topography and Dynamics

## 2.3 Density: Firms per Square kilometre

The *density* of the creative industries can also be measured physically by the number of creative industry firms per square kilometre. To do this, spatial data has been taken from the Australian Bureau of Statistics National Regional Profiles catalogue number 1379.0.55.01. Figure 2.9 lists the 100 LGA's with the highest physical density of firms in the creative industries.

Figure 2.9 Creative Industry Firms per km<sup>2</sup>

Area	State	Population	Land Area in km <sup>2</sup>	Rank	Overall	Advertising and Marketing	Architecture, Design and Visual Arts	Film, TV and Radio	Music and Performing Arts	Other Creative Industries	Publishing	Software, Web and I&M Dev.
North Sydney	NSW	60,789	10.5	1	280.00	41.43	95.81	33.52	10.29	12.76	8.76	117.43
Sydney	NSW	146,297	12.4	2	199.27	30.81	44.11	15.97	5.97	5.24	8.39	88.79
Leichhardt	NSW	51,430	10.6	3	156.89	11.89	45.66	23.58	9.72	17.45	4.81	43.77
Port Phillip	VIC	82,857	20.6	4	131.84	18.83	32.28	16.36	7.18	10.87	3.35	42.96
Waverley	NSW	62,096	9.3	5	131.83	11.72	33.12	22.26	9.25	16.99	3.55	34.95
Woolahra	NSW	53,095	12.3	6	122.85	15.45	32.03	19.59	5.85	15.37	2.93	31.63
Yarra	VIC	69,749	19.5	7	92.10	8.15	31.79	8.26	4.67	12.05	3.08	24.10
Marrickville	NSW	75,870	16.5	8	78.18	4.30	23.15	8.67	6.67	11.58	1.82	22.00
Stonnington	VIC	90,903	25.6	9	63.83	8.48	18.71	5.35	2.97	5.82	1.72	20.78
Mosman	NSW	28,420	8.7	10	62.76	10.34	15.40	5.63	2.41	5.52	1.49	21.95
Perth	WA	10,469	12.7	11	57.48	6.54	18.27	1.89	1.73	1.97	1.57	25.51
Melbourne	VIC	61,670	36.2	12	55.55	5.86	16.91	4.25	1.35	2.76	2.13	22.29
Manly	NSW	38,987	14.5	13	50.76	5.52	13.38	4.97	2.48	3.10	1.66	19.66
Willoughby	NSW	63,905	22.6	14	50.18	4.96	11.95	6.50	1.15	2.39	0.84	22.39
Sulaco	WA	16,399	7.0	15	44.86	4.43	21.71	2.71	1.29	2.00	0.71	12.00
Adelaide	SA	14,361	15.6	16	43.65	5.96	14.04	4.04	1.28	2.69	1.28	14.36
Lane Cove	NSW	32,341	10.6	17	42.26	4.91	8.77	3.58	1.70	1.98	0.85	20.47
Burwood	NSW	31,085	7.2	18	41.81	3.47	8.06	2.36	2.22	3.19	1.11	21.39
Ashfield	NSW	40,258	8.3	19	39.04	2.17	9.76	3.13	2.89	4.34	0.48	16.27
Glen Eira	VIC	122,901	38.7	20	35.97	3.20	8.60	2.22	1.65	2.56	0.93	16.80
Boroondara	VIC	158,290	60.0	21	35.72	3.70	8.18	1.75	1.45	2.90	1.13	16.60
Randwick	NSW	126,431	36.4	22	33.38	2.80	7.50	3.10	2.06	3.43	0.82	13.65
Unley	SA	36,442	14.3	23	33.01	4.27	10.56	2.66	1.54	2.24	0.91	10.84
Norwood Payneham S	SA	34,054	15.1	24	31.46	3.91	9.60	3.31	1.26	2.38	0.66	10.33
Bayside	VIC	89,232	37.0	25	29.14	3.59	7.24	1.70	1.08	1.97	0.89	12.65
Hurstville	NSW	75,646	22.8	26	27.11	2.11	6.89	0.57	1.54	1.57	0.92	13.82
Ryde	NSW	99,662	40.5	27	26.42	1.88	4.99	1.75	1.38	1.26	0.81	14.35
Vincent	WA	26,632	10.4	28	24.23	2.88	9.42	1.63	0.58	1.73	0.48	7.50
Claremont	WA	9,142	4.9	29	23.88	2.86	9.80	1.43	0.41	2.86	0.41	6.12
Cottesloe	WA	7,617	3.9	30	23.85	2.05	12.56	1.79	0.26	2.05	0.26	4.87
Whitehorse	VIC	144,935	64.3	31	21.21	1.46	5.13	0.96	0.81	1.10	0.54	11.20
Hunter's Hill	NSW	13,911	5.8	32	21.03	2.93	6.38	2.59	1.03	1.55	0.52	6.03
Rockdale	NSW	95,036	28.1	33	20.53	2.06	5.48	0.93	1.78	1.14	0.43	8.72
Monroe Valley	VIC	109,165	44.2	34	18.39	1.56	5.38	0.75	1.11	1.40	0.27	7.92
Kirringgill	NSW	108,830	85.5	35	18.21	1.43	3.39	1.24	0.55	1.05	0.54	10.01
Strathfield	NSW	31,129	13.9	36	17.19	1.73	2.73	0.72	0.79	0.65	0.79	9.78
East Fremantle	WA	6,885	3.1	37	17.10	0.65	5.16	1.61	0.65	3.55	0.65	4.84
South Perth	WA	38,413	19.8	38	17.02	1.06	4.65	0.81	0.76	0.61	0.40	8.74
Canterbury	NSW	135,048	33.6	39	16.10	1.58	3.87	1.04	1.10	1.22	0.57	6.73
Mosman Park	WA	8,594	4.3	40	15.81	1.86	4.19	1.16	0.00	1.86	0.47	6.28
Cambridge	WA	24,656	22.0	41	15.68	1.54	3.52	0.55	0.50	1.36	0.59	5.41
Campbelltown	SA	47,167	24.4	42	15.66	1.64	4.59	0.70	1.56	0.86	0.25	6.07
Moreland	VIC	135,843	50.9	43	15.27	0.88	4.36	1.26	1.06	2.02	0.39	5.28
Walkerville	SA	7,093	3.5	44	15.14	1.43	2.86	1.14	0.57	2.57	0.00	6.57
Prospect	SA	19,265	7.8	45	15.13	1.79	5.13	0.64	0.90	1.67	0.26	4.74
Darwin	VIC	127,521	53.4	46	14.96	1.03	4.72	0.81	1.24	1.99	0.34	4.84
Fremantle	WA	26,266	19.0	47	14.89	1.11	5.79	1.05	1.05	2.74	0.47	2.68
Monash	VIC	161,544	81.5	48	14.74	1.19	3.08	0.48	0.45	0.72	0.33	8.48
Parramatta	NSW	151,076	61.0	49	12.41	1.33	2.87	0.41	0.61	0.57	0.16	6.46
Stirling	WA	181,079	105.1	50	12.21	1.12	3.78	0.57	0.66	0.75	0.40	4.93
Holdfast Bay	SA	24,073	11.3	51	11.96	0.65	1.51	0.65	0.13	0.83	0.29	5.29
Pitwater	NSW	56,954	90.6	52	11.95	1.38	3.54	1.61	0.45	1.10	0.35	3.51
Banyule	VIC	117,323	62.5	53	11.58	0.85	3.36	0.37	0.64	0.98	0.22	5.17
Manlyronong	VIC	62,054	31.2	54	11.06	0.90	2.92	0.93	0.90	1.44	0.45	3.53
Burnside	SA	42,925	27.5	55	10.80	1.13	2.91	0.58	0.47	1.16	0.29	4.25
Victoria Park	WA	28,632	18.0	56	10.50	0.44	3.39	0.61	0.83	0.39	0.61	4.22
Kogarah	NSW	55,012	15.6	57	9.94	0.77	2.05	0.51	0.38	0.71	0.26	5.26
Melville	WA	97,541	52.6	58	9.92	0.86	2.74	0.29	0.29	0.76	0.30	4.70
Warrington	NSW	138,646	149.6	59	9.77	1.10	2.16	0.90	0.43	0.55	0.22	4.42
Botany Bay	NSW	37,192	22.1	60	9.41	1.13	2.13	0.54	0.86	0.77	0.23	3.76
Maroonah	VIC	100,943	61.4	61	9.17	0.39	2.25	0.31	0.39	0.49	0.23	4.10
Highford	NSW	91,211	40.3	62	9.16	0.62	2.11	0.42	0.55	0.52	0.15	4.79
Bayswater	WA	56,565	32.8	63	8.96	0.85	2.99	0.67	0.82	0.27	0.21	3.14
Kingsdon	VIC	136,684	91.3	64	8.89	0.94	2.67	0.35	0.43	0.39	0.12	3.99
Nedlands	WA	21,964	20.0	65	8.45	0.40	2.35	0.20	0.30	0.70	0.25	4.25
Mannington	WA	113,920	113.5	66	8.26	0.74	1.83	0.35	0.29	0.46	0.23	4.35
Joonalup	WA	158,216	98.0	67	8.18	0.77	2.46	0.37	0.34	0.37	0.19	3.72
Charles Sturt	SA	103,553	54.8	68	7.86	0.82	2.26	0.49	0.58	0.58	0.27	2.85
Auburn	NSW	62,797	32.4	69	7.59	0.93	1.57	0.19	0.28	0.52	0.31	3.80
Knock	VIC	150,044	113.8	70	7.56	0.72	1.99	0.21	0.26	0.30	0.13	3.94
Donistown	NSW	175,428	76.2	71	7.55	0.82	1.99	0.31	0.46	0.35	0.21	3.41
Canring	WA	79,600	64.8	72	7.33	0.82	2.07	0.28	0.26	0.45	0.09	3.36
Bassendean	WA	14,078	10.4	73	6.92	0.87	1.92	0.77	0.48	0.48	0.29	2.12
Hobsons Bay	VIC	83,199	64.2	74	6.32	0.45	2.15	0.50	0.28	0.50	0.14	2.31
Hobart	TAS	48,533	77.8	75	5.95	0.55	2.08	0.30	0.22	0.67	0.22	1.92
Brisbane	QLD	957,010	136.8	76	5.92	0.64	1.58	0.31	0.35	0.41	0.10	2.50
Mitcham	SA	62,460	75.8	77	5.37	0.45	1.56	0.29	0.41	0.42	0.17	2.06
West Torrens	SA	52,680	37.0	78	5.35	0.57	1.51	0.22	0.51	0.51	0.14	1.89
Redcliffe	QLD	52,303	38.1	79	5.14	0.60	1.52	0.13	0.42	0.26	0.16	2.05
Marion	SA	80,512	55.5	80	4.81	0.41	1.32	0.22	0.23	0.43	0.16	2.04
Fairfield	NSW	187,883	101.7	81	4.50	0.44	1.32	0.18	0.21	0.25	0.15	1.97
Baulkham Hills	NSW	157,854	400.6	82	4.42	0.40	0.92	0.22	0.25	0.18	0.05	2.40
Blacktown	NSW	278,532	260.0	83	3.90	0.41	0.95	0.13	0.28	0.21	0.05	1.89
Sutherland Shire	NSW	214,784	334.5	84	3.84	0.40	1.10	0.16	0.27	0.24	0.06	1.61
Newcastle	NSW	145,633	182.6	85	3.82	0.33	1.20	0.19	0.59	0.30	0.07	1.14
Frankston	VIC	118,951	129.5	86	3.69	0.44	1.05	0.12	0.22	0.28	0.12	1.46
Brimbank	VIC	174,426	123.3	87	3.63	0.41	1.04	0.14	0.19	0.24	0.04	1.58
Hornsby	NSW	156,929	462.4	88	3.30	0.19	0.64	0.19	0.13	0.16	0.06	1.93
Queenscliffe	VIC	3,212	8.6	89	3.26	0.23	1.51	0.12	0.00	0.70	0.23	0.47
Greater Dandenong	VIC	127,230	129.5	90	3.24	0.34	1.10	0.06	0.12	0.12	0.04	1.46
Bairnont	WA	30,960	39.8	91	3.19	0.25	0.88	0.08	0.33	0.28	0.08	1.31
Darwin	NT	69,354	112.0	92	3.18	0.23	1.08	0.21	0.21	0.39	0.07	0.99
Tea Tree Gully	SA	100,080	86.2	93	2.91	0.24	0.86	0.09	0.22	0.22	0.06	1.21
Port Adelaide Enfield	SA	103,830	91.7	94	2.89	0.19	0.80	0.17	0.12	0.23	0.08	1.31
Logan	QLD	173,331	251.4	95	2.79	0.37	0.80	0.08	0.29	0.18	0.05	1.03
Mount Gambier	SA	23,640	28.7	96	2.73	0.26	1.27	0.37	0.07	0.11	0.04	0.60
Toowoomba	QLD	194,943	166.5	97	2.33	0.23	0.74	0.16	0.15	0.13	0.05	1.81
Gold Coast	QLD	469,214	1496.5	98	2.22	0.38	0.62	0.15	0.17	0.13	0.06	0.72
Burbury	WA	31,314	65.7	99	1.78	0.21	0.84	0.14	0.08	0.15	0.05	0.32
Cockburn	WA	74,606	167.5	100	1.64	0.10	0.47	0.06	0.12	0.13		

## Creative Industries: Topography and Dynamics

In the top 100 LGA's by physical density per km<sup>2</sup>, New South Wales was the leading state with 34 entries (see figure 2.10). Indeed, the results were broadly similar to the breakdown of LGA's in the top 100 by firms per person, although here, Queensland has fewer top 100 LGA's and South Australia has more.

Figure 2.10 LGAs in the top 100 by km<sup>2</sup>

	NSW	VIC	QLD	SA	WA	TAS	ACT	NT
Advertising and Marketing	34	24	5	15	20	1	0	1
Architecture, Design, Visual Arts	35	23	5	15	20	1	0	1
Film, TV and Radio	35	22	6	15	20	1	0	1
Music and Performing Arts	37	22	5	15	19	1	0	1
Other Creative Industries	34	22	6	14	22	1	0	1
Publishing	34	21	8	14	21	1	0	1
Software, Web and IMM Devel.	35	23	5	15	20	1	0	1
Overall	34	23	5	15	21	1	0	1

Figure 2.11 is a correlation matrix of firms in the creative industries by physical density per km<sup>2</sup>. Correlations of the physical densities of firms are not as great as the correlations by firms per 1 000 residents given above, but they are still quite high. All correlations are over 0.85 except for some of those with Other Creative Industries. This means that where there is a high physical density of one creative industry segment, there is generally a high density of another sector as well. Software, Web and IMM Development and Advertising and Marketing had the highest correlation again (0.977), closely followed by Software, Web and IMM Development and Publishing (0.976).

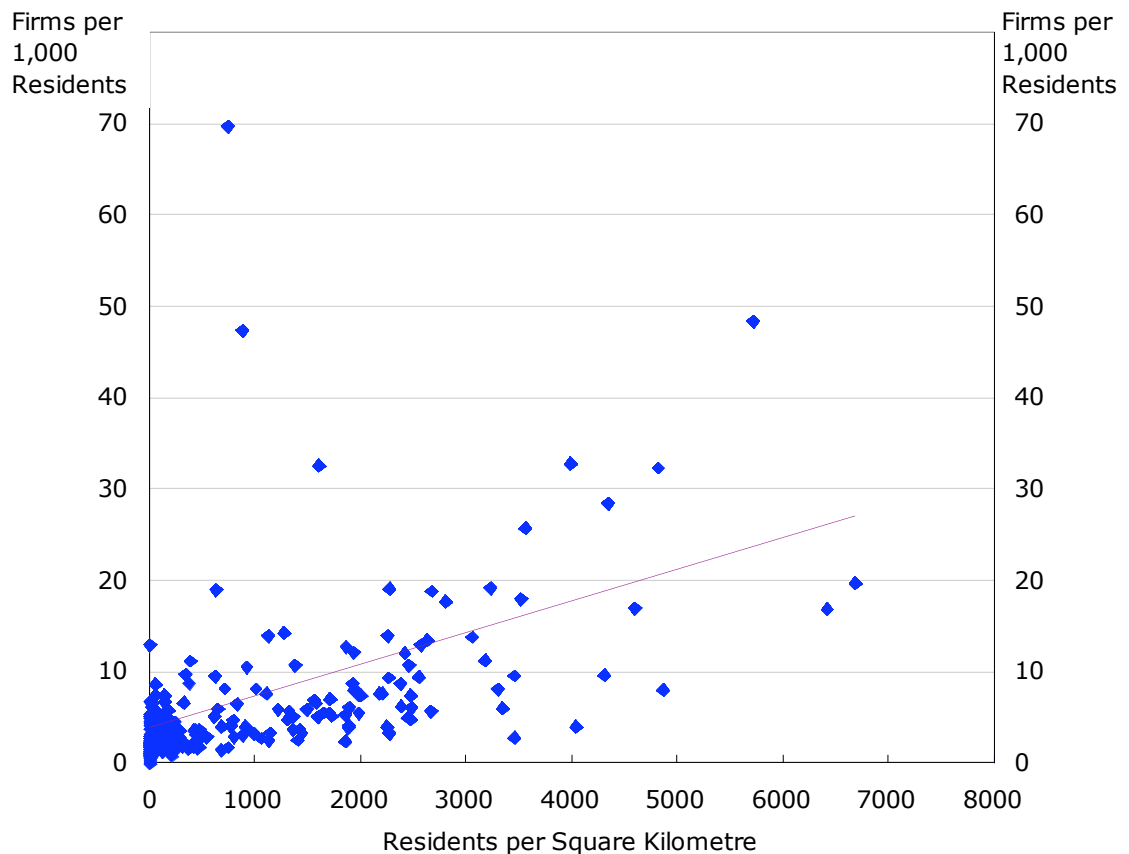
Figure 2.11 Correlation Matrix

	Advertising and Marketing	Architecture, Design, Visual Arts	Film, TV and Radio	Music and Performing Arts	Other Creative Industries	Publishing	Software, Web and IMM Devel.
Advertising and Marketing	1.000						
Architecture, Design, Visual Arts	0.918	1.000					
Film, TV and Radio	0.913	0.936	1.000				
Music and Performing Arts	0.857	0.947	0.954	1.000			
Other Creative Industries	0.757	0.911	0.914	0.954	1.000		
Publishing	0.969	0.942	0.919	0.894	0.798	1.000	
Software, Web and IMM Devel.	0.977	0.928	0.902	0.879	0.766	0.976	1.000

## 2.4 Population Density

Figure 2.12 below shows that as population density increases (per square kilometre), so does the density of creative industry firms (per 1 000 residents). This may be because the services provided by creative industries are often confined to local areas. That makes it more likely that those areas with relatively large, densely located, local populations will have greater clusters of creative industries. It also helps explain why so many of the LGA's with the highest densities of creative industry firms are located in the two most populous states, Victoria and New South Wales, as well as in capital cities. Of course, many firms provide services outside of their local area (software, publishing, etc.) so the density of firms will not be entirely driven by the size of the local market. Indeed, using a regression, population density only explains 29 per cent of variation in the density of firms per 1 000 residents (the estimated line is shown in purple). Still, the result confirms the notion that the local population does play a significant role.

Figure 2.12 The Effect of Population Density



### 3 Dynamics

This section overviews the *growth* and *survival rates* of firms, the *timing* of firm exits from the industry and the amount of the *churn* as firms enter and exit the industry.

#### 3.1 Growth

The compound annual growth rates (CAGR) of firms in the Creative Industries over five years from 2000 to 2005 are given in Figure 3.1.

Figure 3.1 Growth Rates in the Creative Industries

Segments	Entity Type	Australia		NSW		VIC		QLD		WA		SA		TAS		ACT		NT			
		Total	CAGR	Total	CAGR	Total	CAGR	Total	CAGR	Total	CAGR	Total	CAGR	Total	CAGR	Total	CAGR	Total	CAGR		
Advertising and Marketing	Public Company	92	8.2%	36	8.4%	21	7.0%	15	6.4%	17	13.6%	1	0.0%	1	0.0%	1	0.0%	1	0.0%	0	0.0%
	Private Company	5,488	12.5%	2,582	12.1%	1,450	11.7%	858	14.6%	260	15.6%	222	11.1%	51	12.0%	49	17.4%	16	14.9%	16	14.9%
	Partnership	1,006	17.7%	310	19.4%	214	18.7%	262	15.4%	115	19.1%	71	15.9%	18	12.5%	12	19.1%	4	32.0%	4	32.0%
	Sole Trader	3,650	17.9%	1,376	18.1%	885	19.1%	754	18.1%	299	17.1%	207	14.5%	58	13.3%	46	14.9%	25	17.8%	25	17.8%
	Other	1,379	11.6%	298	11.6%	495	10.8%	295	15.6%	157	9.9%	106	9.3%	13	5.4%	13	10.2%	2	14.9%	2	14.9%
<b>Advertising and Marketing Total</b>		<b>11,615</b>	<b>14.3%</b>	<b>4,602</b>	<b>14.0%</b>	<b>3,065</b>	<b>13.8%</b>	<b>2,184</b>	<b>15.9%</b>	<b>848</b>	<b>15.3%</b>	<b>607</b>	<b>12.4%</b>	<b>141</b>	<b>11.7%</b>	<b>121</b>	<b>15.4%</b>	<b>47</b>	<b>17.5%</b>	<b>47</b>	<b>17.5%</b>
Architecture, Design & Visual Arts	Public Company	72	12.5%	29	11.3%	20	17.3%	15	13.4%	4	5.9%	0	0.0%	2	0.0%	1	0.0%	1	0.0%	1	0.0%
	Private Company	10,064	6.6%	4,434	6.4%	2,792	6.2%	1,505	8.1%	603	6.7%	420	6.1%	105	7.0%	155	8.1%	50	4.6%	50	4.6%
	Partnership	3,807	8.2%	1,231	9.8%	814	8.2%	724	8.1%	552	6.1%	327	7.5%	82	4.4%	61	7.2%	16	7.8%	16	7.8%
	Sole Trader	14,735	10.3%	5,397	11.0%	3,966	9.3%	2,464	12.1%	1,385	8.8%	902	9.3%	254	6.8%	251	8.5%	116	11.6%	116	11.6%
	Other	3,294	6.8%	562	6.7%	1,227	6.2%	658	9.0%	536	6.2%	213	6.2%	41	3.2%	38	6.3%	18	6.7%	18	6.7%
<b>Architecture, Design &amp; Visual Arts Total</b>		<b>31,972</b>	<b>8.4%</b>	<b>11,653</b>	<b>8.8%</b>	<b>8,819</b>	<b>7.8%</b>	<b>5,366</b>	<b>9.9%</b>	<b>3,080</b>	<b>7.4%</b>	<b>1,862</b>	<b>7.8%</b>	<b>484</b>	<b>6.0%</b>	<b>506</b>	<b>8.1%</b>	<b>201</b>	<b>8.8%</b>	<b>201</b>	<b>8.8%</b>
Film, TV and Radio	Public Company	86	7.1%	32	6.8%	18	8.4%	23	5.0%	5	0.0%	6	14.9%	0	0.0%	1	0.0%	1	0.0%	1	0.0%
	Private Company	4,025	7.5%	2,290	6.7%	939	7.9%	418	11.2%	139	8.6%	154	8.2%	30	4.6%	43	9.0%	12	3.7%	12	3.7%
	Partnership	642	14.8%	253	15.5%	147	17.4%	105	17.4%	73	9.2%	43	12.4%	11	0.0%	8	32.0%	2	0.0%	2	0.0%
	Sole Trader	2,220	13.8%	992	13.4%	506	14.5%	335	15.8%	180	12.7%	121	10.0%	35	16.9%	32	13.5%	19	18.9%	19	18.9%
	Other	767	7.2%	205	6.0%	268	6.3%	109	8.6%	78	7.2%	69	10.4%	15	6.4%	12	11.4%	11	12.9%	11	12.9%
<b>Film, TV and Radio Total</b>		<b>7,740</b>	<b>9.6%</b>	<b>3,772</b>	<b>8.7%</b>	<b>1,878</b>	<b>9.9%</b>	<b>990</b>	<b>12.7%</b>	<b>475</b>	<b>9.8%</b>	<b>393</b>	<b>9.6%</b>	<b>91</b>	<b>8.0%</b>	<b>96</b>	<b>12.2%</b>	<b>45</b>	<b>11.6%</b>	<b>45</b>	<b>11.6%</b>
Musical Performing Arts	Public Company	33	9.5%	11	0.0%	8	21.7%	7	28.5%	1	0.0%	2	14.9%	3	0.0%	1	0.0%	1	0.0%	0	0.0%
	Private Company	1,066	7.7%	558	7.5%	262	7.9%	154	7.8%	48	11.4%	26	8.9%	4	5.9%	8	2.7%	6	3.7%	6	3.7%
	Partnership	1,130	12.8%	459	11.6%	234	14.3%	238	11.4%	100	18.4%	58	14.1%	19	11.6%	13	21.1%	9	8.4%	9	8.4%
	Sole Trader	3,805	8.4%	1,558	8.0%	815	7.3%	818	10.6%	278	8.6%	226	6.6%	40	5.2%	39	9.3%	31	15.6%	31	15.6%
	Other	470	8.5%	129	7.5%	157	7.0%	82	12.3%	45	10.0%	39	6.1%	2	0.0%	11	9.5%	5	38.0%	5	38.0%
<b>Musical Performing Arts Total</b>		<b>6,504</b>	<b>9.0%</b>	<b>2,715</b>	<b>8.4%</b>	<b>1,476</b>	<b>8.4%</b>	<b>1,299</b>	<b>10.5%</b>	<b>472</b>	<b>10.8%</b>	<b>351</b>	<b>7.8%</b>	<b>68</b>	<b>7.2%</b>	<b>72</b>	<b>9.9%</b>	<b>51</b>	<b>13.6%</b>	<b>51</b>	<b>13.6%</b>
Other Creative Arts	Public Company	9	12.5%	6	24.6%	1	0.0%	1	0.0%	0	0.0%	0	0.0%	0	0.0%	1	0.0%	1	0.0%	0	0.0%
	Private Company	989	7.7%	514	7.1%	274	6.5%	99	10.9%	35	18.5%	35	11.8%	12	3.7%	17	9.1%	3	8.4%	3	8.4%
	Partnership	555	8.7%	189	9.1%	152	8.7%	101	8.9%	42	11.8%	38	4.8%	19	3.5%	10	14.9%	4	14.9%	4	14.9%
	Sole Trader	7,082	6.7%	2,720	7.0%	1,944	5.8%	1,074	8.7%	556	6.9%	429	5.5%	123	6.2%	171	4.2%	65	8.6%	65	8.6%
	Other	341	9.5%	75	9.8%	113	8.5%	59	13.0%	27	9.7%	23	13.9%	7	7.0%	8	14.9%	29	3.0%	29	3.0%
<b>Other Creative Arts Total</b>		<b>8,976</b>	<b>7.0%</b>	<b>3,504</b>	<b>7.2%</b>	<b>2,484</b>	<b>6.2%</b>	<b>1,334</b>	<b>9.0%</b>	<b>660</b>	<b>7.7%</b>	<b>525</b>	<b>6.1%</b>	<b>161</b>	<b>5.7%</b>	<b>207</b>	<b>5.3%</b>	<b>101</b>	<b>7.0%</b>	<b>101</b>	<b>7.0%</b>
Software, Web and IMM Development	Public Company	239	10.7%	91	10.2%	53	13.6%	47	11.7%	32	6.8%	9	12.5%	0	0.0%	7	7.0%	0	0.0%	0	0.0%
	Private Company	25,645	9.3%	11,502	9.0%	7,088	8.8%	3,306	11.6%	1,529	10.4%	981	8.8%	207	11.2%	952	8.4%	79	7.9%	79	7.9%
	Partnership	2,471	16.6%	817	16.7%	560	18.6%	458	16.4%	322	15.9%	189	13.4%	49	10.3%	62	18.1%	14	22.9%	14	22.9%
	Sole Trader	12,702	20.6%	4,890	22.9%	3,133	21.1%	2,198	20.2%	1,197	16.9%	779	15.1%	177	16.1%	259	17.8%	68	14.9%	68	14.9%
	Other	4,072	11.5%	809	13.9%	1,587	10.6%	768	14.9%	513	8.4%	287	9.2%	33	10.5%	68	10.1%	7	28.5%	7	28.5%
<b>Software, Web and IMM Development Total</b>		<b>45,129</b>	<b>12.5%</b>	<b>18,109</b>	<b>12.4%</b>	<b>12,421</b>	<b>11.9%</b>	<b>6,777</b>	<b>14.7%</b>	<b>3,593</b>	<b>12.4%</b>	<b>2,245</b>	<b>11.2%</b>	<b>466</b>	<b>12.7%</b>	<b>1,348</b>	<b>10.3%</b>	<b>168</b>	<b>12.1%</b>	<b>168</b>	<b>12.1%</b>
Text and Other Publishing	Public Company	47	3.8%	18	2.4%	22	5.3%	0	0.0%	3	0.0%	1	0.0%	2	14.9%	1	0.0%	1	0.0%	0	0.0%
	Private Company	1,550	6.5%	709	6.4%	396	5.9%	227	7.7%	101	8.9%	66	6.6%	21	4.3%	25	3.5%	5	4.6%	5	4.6%
	Partnership	367	9.5%	116	9.4%	92	8.6%	72	10.9%	44	9.5%	23	8.9%	12	14.9%	4	5.9%	4	5.9%	4	5.9%
	Sole Trader	763	8.1%	304	8.1%	190	7.2%	122	10.5%	70	7.0%	33	8.4%	13	7.6%	22	8.0%	9	8.4%	9	8.4%
	Other	489	4.7%	119	4.0%	181	5.0%	72	6.7%	60	3.3%	37	4.3%	9	8.4%	9	5.2%	2	0.0%	2	0.0%
<b>Text and Other Publishing Total</b>		<b>3,216</b>	<b>6.9%</b>	<b>1,266</b>	<b>6.8%</b>	<b>881</b>	<b>6.2%</b>	<b>493</b>	<b>8.6%</b>	<b>278</b>	<b>7.0%</b>	<b>160</b>	<b>6.6%</b>	<b>57</b>	<b>7.9%</b>	<b>61</b>	<b>5.4%</b>	<b>20</b>	<b>5.9%</b>	<b>20</b>	<b>5.9%</b>
Total Creative Industries	Public Company	578	9.2%	223	8.4%	143	11.0%	108	10.0%	62	7.6%	19	11.6%	8	2.7%	13	7.6%	2	14.9%	2	14.9%
	Private Company	48,827	8.7%	22,589	8.4%	13,201	8.3%	6,567	10.8%	2,715	9.9%	1,904	8.3%	430	9.0%	1,249	8.5%	171	6.8%	171	6.8%
	Partnership	9,978	11.8%	3,375	12.6%	2,213	12.5%	1,960	11.7%	1,248	10.6%	749	10.1%	210	7.0%	170	13.6%	53	12.1%	53	12.1%
	Sole Trader	44,957	12.5%	17,237	13.2%	11,439	11.8%	7,765	14.0%	3,965	11.3%	2,697	10.2%	700	9.5%	820	10.4%	333	12.6%	333	12.6%
	Other	10,812	9.1%	2,197	9.6%	4,028	8.4%	2,043	12.0%	1,416	7.5%	774	8.1%	120	6.6%	159	9.1%	74	8.2%	74	8.2%
<b>Total</b>		<b>115,152</b>	<b>10.4%</b>	<b>45,621</b>	<b>10.4%</b>	<b>31,024</b>	<b>9.8%</b>	<b>18,443</b>	<b>12.3%</b>	<b>9,406</b>	<b>10.1%</b>	<b>6,143</b>	<b>9.3%</b>	<b>1,468</b>	<b>8.7%</b>	<b>2,411</b>	<b>9.5%</b>	<b>633</b>	<b>10.3%</b>	<b>633</b>	<b>10.3%</b>

Overall, the Creative Industries grew at a CAGR of 10.4 per cent. Advertising and Marketing and Software, Web and IMM Development were the two fastest growing segments with CAGRs of 14.3 and 12.5 per cent respectively. Queensland led the growth in Software, Web and IMM Development, and indeed Queensland had the highest growth rates in five of the seven Creative Industry segments. This meant it also had the highest overall growth rate of any state at 12.3 per cent. Tasmania on the other hand, had the lowest overall CAGR at 8.7 per cent and was the slowest growing State in four of the seven segments. But in spite of this, was the second fastest growing State in Publishing at 7.9 per cent, a segment where Tasmania has a larger than expected number of firms. In contrast to this, despite its relatively high number of Software, Web and IMM Development enterprises, the ACT was the slowest growing jurisdiction in that segment (10.3 per cent against the national average of 12.5 per cent). Overall, Publishing and Other Creative Industries were the two slowest growing segments at 6.9 and 7.0 per cent

## Creative Industries: Topography and Dynamics

respectively. Sole Traders were the firm type that showed the most rapid growth over the period (12.5 per cent) while the most prevalent firm type, Private Companies, had the slowest growth (8.7 per cent).

The Entity Type, Segment and State all play a role in determining the CAGR of firms. In Figure 3.2 the results of a regression of the CAGR on the Entity Type, Segment and State of the sector are given, which explains 38 per cent of the variation in observed growth rates (given by the R-Square of 0.3828). The advantage of this method of presenting the data in the above table is that it is possible to see the effect of each of the three elements on the growth rate individually, holding the other elements constant. So while the overall growth rate of private companies (8.7%) might be 0.5 per cent lower than public companies (9.2%), this might be because more private companies are in slow growing states or industry segments than public companies. Given a group of private companies in a given State and industry segment, we would in fact expect those companies to have grown 3.3 per cent faster than public companies in that State and industry segment, as shown by the regression results.

Figure 3.2 Growth Rates in the Creative Industries

Variable	Estimated Coefficient	Standard Error	P-Value
Constant	9.4	1.3	0.0000
Entity Type (baseline is Public Company)			
Private Company	3.3	0.96	0.0006
Partnership	7.4	0.96	0.0000
Sole Trader	6.6	0.96	0.0000
Other	4.1	0.96	0.0000
Segment (baseline is Advertising and Marketing)			
Architecture, Design and Visual Arts	-5.7	1.1	0.0000
Film, TV and Radio	-3.3	1.1	0.0035
Music and Performing Arts	-3.1	1.1	0.0065
Other Creative Arts	-5.2	1.1	0.0000
Text and Other Publishing	-6.8	1.1	0.0000

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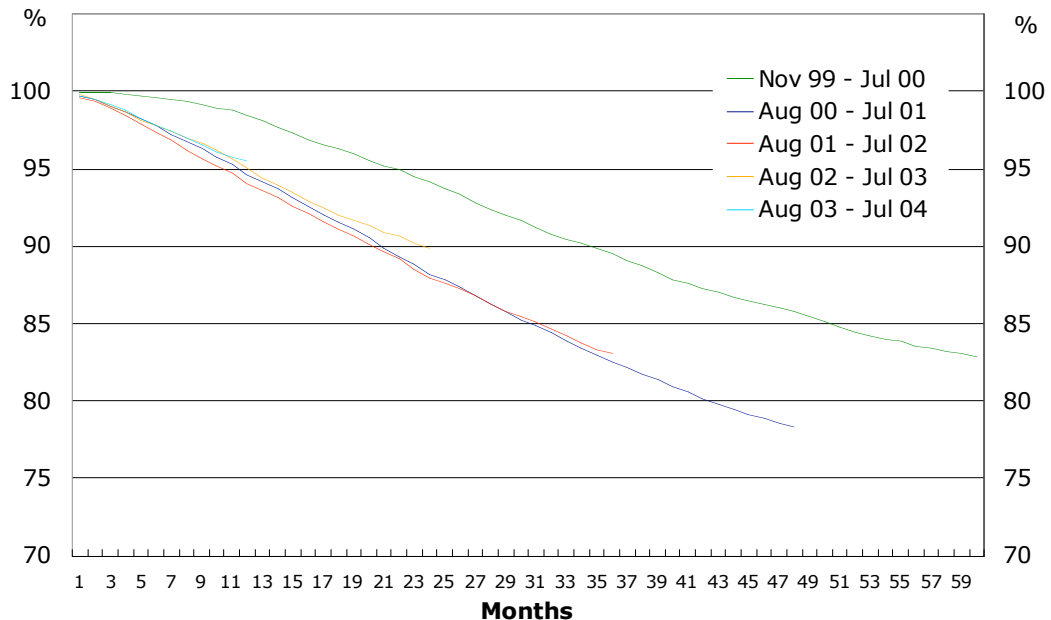
Software, Web and IMM Development	0.1	1.1	0.9309
State (baseline is NSW)			
VIC	0.1	1.2	0.9357
QLD	1.2	1.2	0.3100
WA	-0.8	1.2	0.4897
SA	-1.4	1.2	0.2503
TAS	-3.6	1.2	0.0036
ACT	-0.9	1.2	0.4629
NT	-0.5	1.2	0.6585
Observations = 280 R-SQUARE = 0.3828 R-SQUARE ADJUSTED = 0.3428			

The baseline scenario in the regression is for a Public Company, from the Advertising and Marketing Segment, in New South Wales. As shown by the estimated coefficient on the constant, these firms were predicted to have a CAGR of 9.4 per cent, close to the 8.4 per cent observed. Variables that caused a statistically significant difference to this rate, at the five per cent level of significance, have been put in bold. Private Companies(+3.3%), Partnerships(+7.4%), Sole Traders(+6.6%) and Other Companies(+4.1%) all grew at a significantly faster rate. All other Segments grew 3 to 7 per cent slower than Advertising and Marketing except for Software, Web and IMM Development which did not grow at a statistically significant different rate. The growth rates of firms in the creative industries were the same across all States except Tasmania, where they grew on average 3.6 per cent slower.

### 3.2 Survival

The length of time between a firm’s entry and exit in the market is taken as the time between its ABN registration and cancellation dates. The *survival rate* of a cohort of firms is the percentage of firms registered in a particular period that are still registered at a given point in time. The population of firms that registered for an ABN between November 1999 and July 2000, while containing the longest run of time-series data, undoubtedly includes pre-existing market participants<sup>5</sup>. There were 103 570 firms registered in this period, many more than the 16 372, 15 638, 12 061 and 11 191 in the following four years. But because their ABN registration date does not record their true, earlier, time of entry into the market, these firms are biased towards those that are long-established and thus more likely to survive into the future. The unusually large size of the cohort of firms registered up to July 2000 is a further indication that they contain characteristics unlike those registered in later years. This makes for an interesting natural experiment. As shown in Figure 3.3, those (largely pre-existing) firms registered up to July 2000 have a distinctly slower rate of attrition than any of the other four year’s cohorts. This result is particularly striking because of the similarity in the survival curves from those later years. Because of the relatively large proportion of pre-existing firms in the pre-July 2000 cohort, this reinforces the intuitively appealing notion that ‘startups’ are more likely to fail.

Figure 3.3 Survival Rates by ABN Registration Date



<sup>5</sup> Note that the time period chosen for each cohort (generally August to July) was chosen because each year around June 30 there are an unusually large number of ABN registrations and cancellations, probably related to the end of financial year.

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The yearly survival rates of firms in the Creative Industries over five years are given in Figure 3.4 for those firms registered up to July 2000. The Advertising and Marketing and Software, Web and IMM Development sectors both had low survival rates after five years (78.6 and 80.1 per cent respectively) while Film, TV and Radio and Other Creative Industries had the highest rates of survival (85.7 and 86.8 per cent respectively).

Figure 3.4 Survival Rates by ABN Registration Date: Firms Registered up to July 2000

Segments	Entity Type	Australia Total	Survival Rate by Year					CAGR			
			First	Second	Third	Fourth	Fifth	Australia	NSW	VIC	QLD
Advertising and Marketing	Public Company	4,080	100.0%	97.5%	88.9%	82.7%	79.0%	-4.6%	-3.6%	-3.6%	-4.7%
	Private Company	81	99.0%	94.8%	88.8%	85.2%	82.7%	-3.7%	-3.8%	-3.4%	-4.5%
	Partnership	11	94.9%	84.1%	76.2%	69.6%	64.4%	-8.4%	-8.1%	-8.3%	-7.9%
	Sole Trader	520	96.0%	89.5%	84.0%	79.4%	75.2%	-5.5%	-5.1%	-5.2%	-6.2%
	Other	2,842	98.9%	94.6%	90.3%	86.8%	83.3%	-3.6%	-4.6%	-2.9%	-3.8%
<b>Advertising and Marketing Total</b>		<b>4</b>	<b>97.7%</b>	<b>92.1%</b>	<b>86.3%</b>	<b>82.1%</b>	<b>78.6%</b>	<b>-4.7%</b>	<b>-4.5%</b>	<b>-4.2%</b>	<b>-5.5%</b>
Architecture, Design Visual Arts	Public Company	920	100.0%	93.3%	86.7%	86.7%	86.7%	-2.8%	-2.2%	-4.4%	-2.6%
	Private Company	84	99.2%	96.5%	93.1%	90.3%	88.1%	-2.5%	-2.5%	-2.3%	-2.7%
	Partnership	301	97.4%	91.0%	83.7%	77.2%	73.1%	-6.1%	-6.2%	-5.9%	-6.8%
	Sole Trader	62	98.5%	94.4%	90.4%	86.5%	83.6%	-3.5%	-3.6%	-3.0%	-4.3%
	Other	0	99.4%	96.5%	94.0%	91.7%	89.7%	-2.1%	-2.4%	-1.8%	-1.8%
<b>Architecture, Design Visual Arts Total</b>		<b>8,905</b>	<b>98.7%</b>	<b>94.8%</b>	<b>90.6%</b>	<b>86.9%</b>	<b>84.1%</b>	<b>-3.4%</b>	<b>-3.4%</b>	<b>-2.9%</b>	<b>-4.0%</b>
Film, TV and Radio	Public Company	9,063	98.6%	97.2%	91.5%	90.1%	88.7%	-2.4%	-2.4%	-2.8%	-1.1%
	Private Company	45	99.1%	96.4%	93.0%	90.9%	89.1%	-2.3%	-2.5%	-2.1%	-2.1%
	Partnership	6	98.0%	91.2%	83.1%	76.1%	69.9%	-6.9%	-6.1%	-9.0%	-8.0%
	Sole Trader	3,031	98.5%	93.4%	89.9%	85.6%	82.8%	-3.7%	-3.6%	-3.6%	-4.5%
	Other	14,219	99.7%	95.2%	92.7%	91.5%	89.2%	-2.3%	-3.5%	-1.7%	-3.5%
<b>Film, TV and Radio Total</b>		<b>10</b>	<b>98.9%</b>	<b>95.0%</b>	<b>91.3%</b>	<b>88.2%</b>	<b>85.7%</b>	<b>-3.0%</b>	<b>-3.0%</b>	<b>-2.9%</b>	<b>-3.7%</b>
Music and Performing Arts	Public Company	2,697	100.0%	92.3%	88.5%	84.6%	84.6%	-3.3%	-4.4%	-5.6%	0.0%
	Private Company	178	99.5%	96.5%	92.4%	89.0%	86.6%	-2.8%	-2.9%	-2.4%	-3.7%
	Partnership	1,026	95.1%	82.4%	73.1%	66.9%	61.7%	-9.2%	-8.2%	-9.7%	-10.1%
	Sole Trader	55	98.4%	95.3%	92.7%	90.2%	88.5%	-2.4%	-2.3%	-2.2%	-2.5%
	Other	0	98.6%	95.5%	93.7%	92.3%	89.9%	-2.1%	-2.3%	-1.2%	-2.8%
<b>Music and Performing Arts Total</b>		<b>30,330</b>	<b>98.0%</b>	<b>93.3%</b>	<b>89.5%</b>	<b>86.3%</b>	<b>83.9%</b>	<b>-3.4%</b>	<b>-3.3%</b>	<b>-3.1%</b>	<b>-3.9%</b>
Other Creative Industries	Public Company	3,450	100.0%	100.0%	100.0%	100.0%	100.0%	0.0%	0.0%	0.0%	0.0%
	Private Company	71	99.6%	95.8%	91.4%	88.3%	85.5%	-3.1%	-2.8%	-2.7%	-3.6%
	Partnership	21	96.9%	89.9%	82.5%	78.3%	73.5%	-6.0%	-5.4%	-4.8%	-7.2%
	Sole Trader	294	98.5%	95.4%	92.6%	90.0%	87.9%	-2.5%	-2.8%	-2.1%	-2.6%
	Other	1,882	100.0%	95.5%	91.8%	89.4%	87.3%	-2.7%	-2.6%	-2.6%	-3.1%
<b>Other Creative Industries Total</b>		<b>7</b>	<b>98.6%</b>	<b>95.1%</b>	<b>91.9%</b>	<b>89.2%</b>	<b>86.8%</b>	<b>-2.8%</b>	<b>-2.9%</b>	<b>-2.3%</b>	<b>-3.1%</b>
Publishing	Public Company	416	100.0%	97.6%	92.9%	92.9%	90.5%	-2.0%	-4.1%	0.0%	-
	Private Company	174	99.0%	96.1%	92.3%	89.8%	87.5%	-2.6%	-3.0%	-2.2%	-2.0%
	Partnership	244	96.6%	88.8%	80.7%	72.4%	69.5%	-7.0%	-6.7%	-7.3%	-7.9%
	Sole Trader	73	98.3%	94.0%	88.8%	85.2%	82.0%	-3.9%	-4.2%	-3.4%	-4.0%
	Other	0	98.6%	95.0%	92.1%	90.1%	88.5%	-2.4%	-3.6%	-1.4%	-2.6%
<b>Publishing Total</b>		<b>6,632</b>	<b>98.5%</b>	<b>94.5%</b>	<b>89.9%</b>	<b>86.5%</b>	<b>84.0%</b>	<b>-3.4%</b>	<b>-3.7%</b>	<b>-2.8%</b>	<b>-3.5%</b>
Software, Web and IMM Devel	Public Company	938	100.0%	98.8%	96.4%	92.3%	87.5%	-2.6%	-2.2%	-4.4%	-0.8%
	Private Company	26	99.0%	94.9%	88.9%	85.1%	82.2%	-3.8%	-3.9%	-3.7%	-4.2%
	Partnership	6	95.8%	84.7%	75.1%	67.6%	63.2%	-8.8%	-8.5%	-8.9%	-8.8%
	Sole Trader	450	97.2%	91.4%	85.7%	80.6%	76.5%	-5.2%	-5.4%	-4.9%	-5.6%
	Other	5,336	99.2%	95.7%	92.0%	88.1%	85.3%	-3.1%	-4.0%	-2.6%	-3.8%
<b>Software, Web and IMM Devel Total</b>		<b>12</b>	<b>98.4%</b>	<b>93.6%</b>	<b>87.7%</b>	<b>83.3%</b>	<b>80.1%</b>	<b>-4.3%</b>	<b>-4.4%</b>	<b>-4.0%</b>	<b>-4.9%</b>
Total Creative Industries	Public Company	216	99.8%	97.3%	92.5%	89.3%	86.3%	-2.9%	-2.8%	-3.2%	-1.8%
	Private Company	194	99.1%	95.4%	90.4%	87.0%	84.4%	-3.3%	-3.4%	-3.2%	-3.6%
	Partnership	887	96.5%	87.8%	79.6%	73.0%	68.4%	-7.3%	-7.1%	-7.3%	-7.9%
	Sole Trader	78	98.1%	93.8%	89.8%	86.1%	83.2%	-3.6%	-3.7%	-3.2%	-4.1%
	Other	0	99.2%	95.7%	92.6%	89.8%	87.3%	-2.7%	-3.4%	-2.2%	-2.9%
<b>Total</b>		<b>8,143</b>	<b>98.4%</b>	<b>94.1%</b>	<b>89.3%</b>	<b>85.5%</b>	<b>82.7%</b>	<b>-3.7%</b>	<b>-3.7%</b>	<b>-3.3%</b>	<b>-4.3%</b>

## Creative Industries: Topography and Dynamics

The survival rates of firms registered from August 2000 up to July 2001 are given in Figure 3.5. Note that there are only four full years of data for this cohort. Advertising and Marketing and Publishing were the two segments with the lowest survival rates after four years (72.1 per cent and 75.8 per cent respectively). Film, TV and Radio and Other Creative Industries again had the highest survival rates (82.4 and 84.7 per cent respectively). Partnerships, by quite a large margin, were the firm type with the lowest survival rate at 55.1 per cent.

Figure 3.5 Survival Rates by ABN Registration Date: Firms Registered from August 2000 to July 2001

Segments	Entity Type	Australia Total	Survival Rate by Year				CAGR			
			First	Second	Third	Fourth	Australia	NSW	VIC	QLD
Advertising and Marketing	Public Company	6	100.0%	83.3%	83.3%	83.3%	-4.5%	0.0%	0.0%	-
	Private Company	589	97.5%	91.3%	87.1%	83.9%	-4.3%	-4.4%	-4.0%	-4.8%
	Partnership	244	81.6%	66.4%	56.1%	51.6%	-15.2%	-15.6%	-17.0%	-15.1%
	Sole Trader	879	89.3%	80.8%	74.5%	69.2%	-8.8%	-7.8%	-9.5%	-10.7%
	Other	72	95.8%	93.1%	86.1%	80.6%	-5.3%	-4.5%	-5.2%	-7.8%
<b>Advertising and Marketing Total</b>		<b>1,790</b>	<b>91.2%</b>	<b>82.8%</b>	<b>76.6%</b>	<b>72.1%</b>	<b>-7.8%</b>	<b>-7.1%</b>	<b>-7.5%</b>	<b>-9.8%</b>
Architecture, Design Visual Arts	Public Company	8	100.0%	87.5%	87.5%	87.5%	-3.3%	-15.9%	0.0%	0.0%
	Private Company	605	99.3%	97.4%	94.0%	92.6%	-1.9%	-2.3%	-1.7%	-1.6%
	Partnership	485	91.1%	76.3%	65.4%	57.5%	-12.9%	-12.5%	-14.0%	-14.6%
	Sole Trader	2,577	95.9%	91.2%	86.4%	82.3%	-4.8%	-4.5%	-4.7%	-5.0%
	Other	109	99.1%	98.2%	93.6%	89.9%	-2.6%	-2.9%	-2.2%	-2.6%
<b>Architecture, Design Visual Arts Total</b>		<b>3,784</b>	<b>95.9%</b>	<b>90.4%</b>	<b>85.1%</b>	<b>81.0%</b>	<b>-5.1%</b>	<b>-5.0%</b>	<b>-4.9%</b>	<b>-5.6%</b>
Film, TV and Radio	Public Company	6	100.0%	100.0%	100.0%	83.3%	-4.5%	-100.0%	-	0.0%
	Private Company	280	99.6%	97.1%	91.8%	88.9%	-2.9%	-3.3%	-1.0%	-3.8%
	Partnership	105	83.8%	73.3%	65.7%	57.1%	-13.1%	-9.4%	-10.2%	-10.9%
	Sole Trader	472	95.3%	90.9%	87.5%	84.5%	-4.1%	-4.6%	-4.6%	-4.0%
	Other	42	97.6%	92.9%	90.5%	78.6%	-5.9%	-7.5%	-10.5%	0.0%
<b>Film, TV and Radio Total</b>		<b>905</b>	<b>95.5%</b>	<b>90.9%</b>	<b>86.5%</b>	<b>82.4%</b>	<b>-4.7%</b>	<b>-4.7%</b>	<b>-4.1%</b>	<b>-4.7%</b>
Music and Performing Arts	Public Company	0	-	-	-	-	-	-	-	-
	Private Company	75	92.0%	86.7%	80.0%	78.7%	-5.8%	-7.4%	-5.4%	-2.9%
	Partnership	269	85.9%	72.1%	64.3%	55.8%	-13.6%	-14.5%	-12.0%	-6.8%
	Sole Trader	796	96.0%	92.2%	88.3%	85.1%	-4.0%	-4.3%	-3.5%	-3.8%
	Other	46	89.1%	89.1%	84.8%	80.4%	-5.3%	-6.0%	-4.7%	-4.5%
<b>Music and Performing Arts Total</b>		<b>1,186</b>	<b>93.2%</b>	<b>87.2%</b>	<b>82.2%</b>	<b>77.8%</b>	<b>-6.1%</b>	<b>-6.8%</b>	<b>-5.4%</b>	<b>-4.4%</b>
Other Creative Industries	Public Company	1	100.0%	100.0%	0.0%	0.0%	-100.0%	-100.0%	-	-
	Private Company	88	97.7%	94.3%	92.0%	90.9%	-2.4%	-1.8%	-2.2%	-3.5%
	Partnership	87	95.4%	85.1%	74.7%	67.8%	-9.3%	-2.7%	-10.1%	-13.1%
	Sole Trader	1,251	95.6%	92.5%	87.9%	85.5%	-3.9%	-4.0%	-3.5%	-4.1%
	Other	19	94.7%	94.7%	89.5%	89.5%	-2.7%	0.0%	0.0%	-3.8%
<b>Other Creative Industries Total</b>		<b>1,446</b>	<b>95.7%</b>	<b>92.2%</b>	<b>87.3%</b>	<b>84.7%</b>	<b>-4.1%</b>	<b>-3.8%</b>	<b>-3.8%</b>	<b>-4.7%</b>
Publishing	Public Company	3	100.0%	100.0%	100.0%	100.0%	0.0%	-	0.0%	-
	Private Company	137	97.8%	90.5%	84.7%	82.5%	-4.7%	-4.0%	-7.5%	-4.9%
	Partnership	56	87.5%	78.6%	67.9%	60.7%	-11.7%	-9.6%	-11.4%	-14.3%
	Sole Trader	138	93.5%	83.3%	78.3%	72.5%	-7.7%	-6.9%	-3.7%	-14.8%
	Other	17	100.0%	100.0%	100.0%	94.1%	-1.5%	0.0%	0.0%	0.0%
<b>Publishing Total</b>		<b>351</b>	<b>94.6%</b>	<b>86.3%</b>	<b>80.3%</b>	<b>75.8%</b>	<b>-6.7%</b>	<b>-5.2%</b>	<b>-5.6%</b>	<b>-10.1%</b>
Software, Web and IMM Devel	Public Company	31	100.0%	96.8%	90.3%	87.1%	-3.4%	0.0%	0.0%	-7.7%
	Private Company	2,806	98.0%	93.3%	88.6%	84.7%	-4.1%	-4.5%	-4.0%	-3.4%
	Partnership	667	86.2%	71.7%	59.8%	52.0%	-15.1%	-13.2%	-15.0%	-18.4%
	Sole Trader	3,151	93.4%	85.7%	79.4%	75.0%	-7.0%	-6.9%	-7.2%	-6.7%
	Other	255	93.7%	87.1%	81.6%	78.4%	-5.9%	-8.6%	-4.8%	-6.8%
<b>Software, Web and IMM Devel Total</b>		<b>6,910</b>	<b>94.6%</b>	<b>87.5%</b>	<b>81.4%</b>	<b>76.9%</b>	<b>-6.4%</b>	<b>-6.2%</b>	<b>-6.1%</b>	<b>-6.7%</b>
Total Creative Industries	Public Company	55	100.0%	94.5%	89.1%	85.5%	-3.9%	-7.7%	0.0%	-5.1%
	Private Company	4,580	98.1%	93.6%	89.1%	85.9%	-3.7%	-4.1%	-3.5%	-3.4%
	Partnership	1,913	87.1%	73.1%	62.6%	55.1%	-13.8%	-12.9%	-13.8%	-14.5%
	Sole Trader	9,264	94.3%	88.4%	83.2%	79.2%	-5.7%	-5.5%	-5.6%	-6.0%
	Other	560	95.2%	91.3%	86.3%	82.0%	-4.9%	-6.1%	-4.3%	-5.4%
<b>Total</b>		<b>16,372</b>	<b>94.6%</b>	<b>88.2%</b>	<b>82.6%</b>	<b>78.4%</b>	<b>-5.9%</b>	<b>-5.7%</b>	<b>-5.6%</b>	<b>-6.4%</b>

## Creative Industries: Topography and Dynamics

As with growth rates, the Entity Type, State and Industry Segment of firms all play a role in determining survival rates. Figure 3.6 presents the results of a regression of four year survival rates on those three characteristics. The regression has an R-square of 0.66, implying that it explains 66 per cent of the variation in firms' survival rates over four years. The baseline set of firms were again taken to be Public Companies in the Advertising and Marketing segment, operating in New South Wales which were estimated to have a survival rate of 74.9 per cent. At the five per cent level of significance, a number of other variables caused significant differences in survival rates (again these have been highlighted in bold). Partnerships were the only entity type to have a significantly different survival rate to public companies (20.1 per cent lower). Architecture, Design and Visual Arts(+10.1%), Film, TV and Radio(+5.7%), Music and Performing Arts(+6.6%) and Other Creative Arts(+12.4%) all had significantly higher survival rates than Advertising and Marketing. None of the States appeared to have any significantly different survival rates from New South Wales.

Figure 3.6 Survival rate over 4 Years: August 2000 to July 2001 Cohort

Variable	Estimated Coefficient	Standard Error	P-Value
Constant	74.9	6.0	0.0000
<b>Entity Type (baseline is Public Company)</b>			
Private Company	6.0	5.7	0.2920
Partnership	-20.1	5.7	0.0007
Sole Trader	-1.1	5.7	0.8476
Other	-1.0	5.7	0.8642
<b>Segment (baseline is Advertising and Marketing)</b>			
Architecture, Design and Visual Arts	10.1	2.2	0.0000
Film, TV and Radio	5.7	2.6	0.0278
Music and Performing Arts	6.6	2.3	0.0061
Other Creative Arts	12.4	2.5	0.0000
Text and Other Publishing	3.7	2.8	0.1880
Software, Web and IMM Development	3.1	2.2	0.1619

State (baseline is NSW)			
VIC	-0.1	2.1	0.9644
QLD	-1.7	2.1	0.4110
WA	1.7	2.2	0.4382
SA	-0.7	2.5	0.7872
TAS	1.8	3.1	0.5638
ACT	-3.1	3.1	0.3259
NT	-1.1	3.5	0.7647

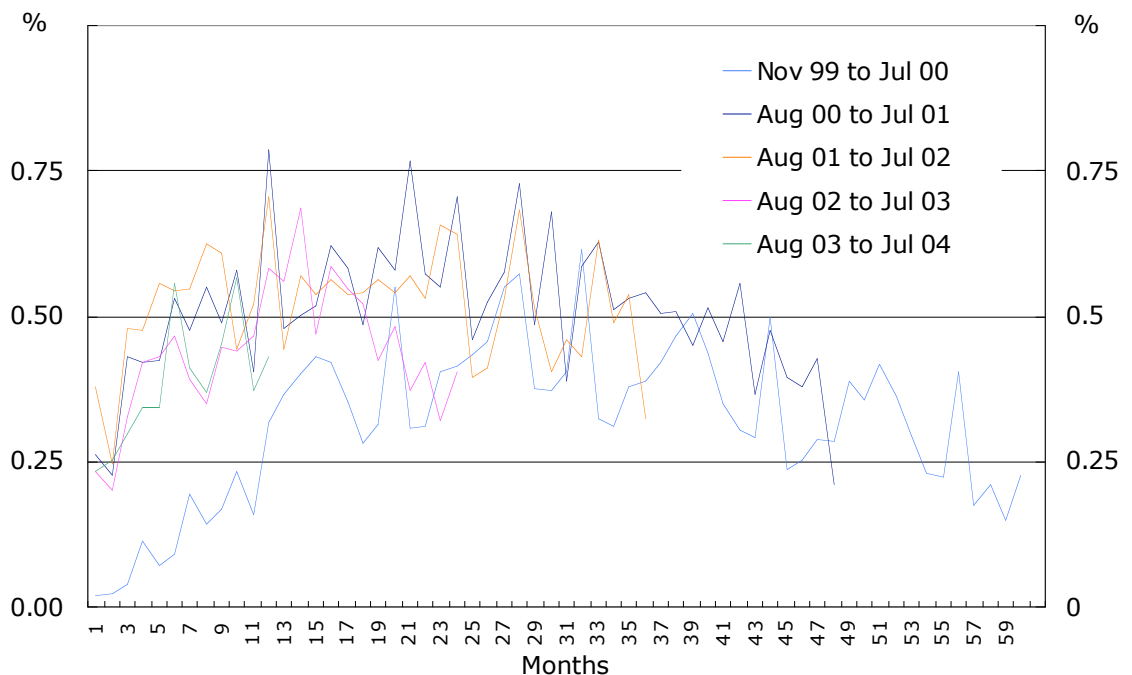
Observations = 136 (observations with Survival rates of 50% or less or 100% have been excluded)

R-SQUARE = 0.6610 R-SQUARE ADJUSTED = 0.6121

### 3.3 Exit Rates

Related to the survival rate of a pool of firms is their *exit rate*. This is a convenient way to view the timing of firms exit from the industry. To do this the number of firms exiting the market as a percentage of the total number of firms remaining each month is given in Figure 3.7.

Figure 3.7 Exit Rates in the Creative Industries by ABN Registration Date

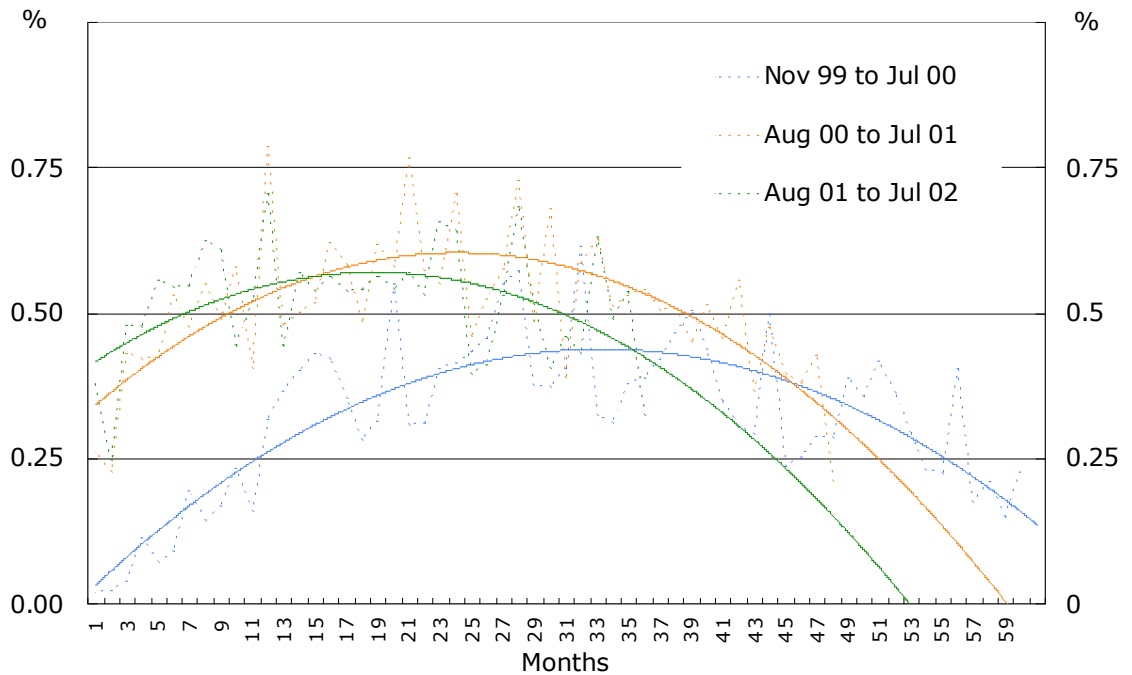


Again, the firms registered up to July 2000 have a lower rate, at least for the first few years, than QUT Kirk Bailey, Peter Higgs

## Creative Industries: Topography and Dynamics

firms registered after August 2000. However, across all of the cohorts there appears to be a similar inverted U-shape, as shown below in Figure 3.8.

Figure 3.8 Exit Rates in the Creative Industries by ABN Registration Date: Trend Lines



For the first year exit rates are low but rising, before peaking and remaining high in years two and three and then falling in later years. This indicates that firms are unlikely to exit in the first year while establishing their business, but that for the two years following this there is a strong tendency for firms to fail. This may reflect that firms start out with some capital to last them through that first year but that they then start to fail if they cannot generate significant cash flows. After the second and third year probability of firms exiting then begins to fall. This is probably because they are increasingly those firms which have mastered the ability to raise sufficient cash flows and now have a greater amount of experience and human capital than younger firms. In Darwinian terms, the “fittest” have survived.

Creative Industries: Topography and Dynamics

Figure 3.9 Exit Rates in the Creative Industries: Firms Registered from August 2000 to July 2001

Segments	Entity Type	Total	Exit Rate by Quarter																Average
			1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	
Advertising and Marketing	Public Company	6	0.0%	0.0%	0.0%	0.0%	16.7%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	1.0%
	Private Company	589	0.3%	0.7%	0.9%	0.7%	0.9%	1.6%	2.3%	2.0%	1.3%	1.3%	1.3%	0.8%	1.6%	0.6%	0.6%	0.4%	1.1%
	Partnership	244	3.3%	4.3%	6.3%	6.2%	4.6%	5.9%	7.9%	0.6%	2.5%	3.8%	4.6%	6.9%	0.7%	2.2%	3.8%	0.0%	4.0%
	Sole Trader	879	2.8%	2.6%	2.8%	2.9%	3.5%	2.1%	2.3%	2.5%	2.4%	1.0%	1.8%	2.0%	1.8%	2.3%	1.8%	1.0%	2.2%
	Other	72	0.0%	2.8%	0.0%	1.4%	0.0%	0.0%	0.0%	2.9%	4.5%	3.1%	0.0%	3.2%	1.7%	0.0%	0.0%	1.7%	1.3%
<b>Advertising and Marketing Total</b>		<b>1,790</b>	<b>1.9%</b>	<b>2.2%</b>	<b>2.5%</b>	<b>2.5%</b>	<b>2.5%</b>	<b>2.3%</b>	<b>2.8%</b>	<b>2.1%</b>	<b>2.1%</b>	<b>1.5%</b>	<b>1.8%</b>	<b>2.1%</b>	<b>1.6%</b>	<b>1.6%</b>	<b>1.4%</b>	<b>0.7%</b>	<b>2.0%</b>
Architecture, Design Visual Arts	Public Company	8	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	12.5%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.8%
	Private Company	605	0.0%	0.0%	0.3%	0.7%	0.0%	0.7%	0.7%	0.3%	1.0%	0.7%	0.9%	0.9%	0.5%	0.7%	0.4%	0.0%	0.5%
	Partnership	485	1.4%	2.9%	3.5%	2.2%	4.1%	4.1%	5.7%	2.9%	4.3%	4.0%	5.6%	1.9%	3.8%	2.0%	4.1%	1.4%	3.4%
	Sole Trader	2,577	0.9%	1.2%	1.1%	1.4%	1.1%	1.0%	1.5%	1.1%	1.4%	1.1%	1.7%	1.4%	1.4%	1.4%	1.3%	0.4%	1.2%
	Other	109	0.0%	0.0%	0.9%	0.0%	0.0%	0.0%	0.9%	0.0%	0.9%	0.9%	1.9%	1.0%	1.0%	1.0%	1.0%	1.0%	0.7%
<b>Architecture, Design Visual Arts Total</b>		<b>3,784</b>	<b>0.8%</b>	<b>1.2%</b>	<b>1.2%</b>	<b>1.4%</b>	<b>1.3%</b>	<b>1.3%</b>	<b>1.8%</b>	<b>1.2%</b>	<b>1.6%</b>	<b>1.3%</b>	<b>1.9%</b>	<b>1.3%</b>	<b>1.5%</b>	<b>1.3%</b>	<b>1.3%</b>	<b>0.4%</b>	<b>1.3%</b>
Film, TV and Radio	Public Company	6	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	16.7%	0.0%	0.0%	0.0%	0.0%	1.0%
	Private Company	280	0.0%	0.0%	0.4%	0.0%	0.4%	0.7%	0.4%	1.8%	2.2%	0.8%	1.5%	1.2%	1.2%	0.0%	0.4%	0.8%	0.7%
	Partnership	105	1.9%	3.9%	1.0%	10.3%	3.4%	6.0%	0.0%	3.8%	3.9%	0.0%	1.4%	4.2%	4.3%	4.5%	1.6%	3.2%	3.3%
	Sole Trader	472	0.8%	1.3%	1.3%	2.0%	0.9%	2.0%	0.0%	1.4%	0.7%	1.2%	0.7%	1.2%	1.7%	1.2%	0.3%	0.0%	1.0%
	Other	42	0.0%	0.0%	2.4%	0.0%	2.4%	2.5%	0.0%	0.0%	0.0%	2.6%	0.0%	0.0%	0.0%	7.9%	5.7%	0.0%	1.5%
<b>Film, TV and Radio Total</b>		<b>905</b>	<b>0.7%</b>	<b>1.1%</b>	<b>1.0%</b>	<b>2.2%</b>	<b>1.0%</b>	<b>2.0%</b>	<b>0.1%</b>	<b>1.7%</b>	<b>1.5%</b>	<b>1.0%</b>	<b>1.0%</b>	<b>1.5%</b>	<b>1.7%</b>	<b>1.4%</b>	<b>0.7%</b>	<b>0.5%</b>	<b>1.2%</b>
Music and Performing Arts	Public Company	0	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
	Private Company	75	6.7%	0.0%	1.4%	0.0%	1.4%	0.0%	1.5%	3.0%	3.1%	1.6%	3.2%	0.0%	0.0%	0.0%	0.0%	1.7%	1.5%
	Partnership	269	1.1%	5.3%	3.6%	4.6%	4.3%	4.5%	3.3%	4.4%	2.6%	2.1%	3.8%	3.9%	2.9%	4.2%	4.4%	1.3%	3.5%
	Sole Trader	796	1.0%	0.6%	1.4%	0.9%	0.5%	1.6%	0.9%	1.1%	1.0%	1.5%	0.7%	1.1%	1.3%	0.6%	1.2%	0.3%	1.0%
	Other	46	0.0%	6.5%	2.3%	2.4%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	4.9%	2.6%	0.0%	0.0%	2.6%	1.3%
<b>Music and Performing Arts Total</b>		<b>1,186</b>	<b>1.4%</b>	<b>1.9%</b>	<b>1.9%</b>	<b>1.7%</b>	<b>1.4%</b>	<b>2.0%</b>	<b>1.4%</b>	<b>1.8%</b>	<b>1.4%</b>	<b>1.6%</b>	<b>1.4%</b>	<b>1.7%</b>	<b>1.5%</b>	<b>1.2%</b>	<b>1.6%</b>	<b>0.6%</b>	<b>1.5%</b>
Other Creative Industries	Public Company	11	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	100%	-	-	-	-	-	-	-	-
	Private Company	88	0.0%	0.0%	2.3%	0.0%	0.0%	2.3%	1.2%	1.2%	0.0%	0.0%	1.2%	0.0%	0.0%	1.2%	0.0%	0.0%	0.6%
	Partnership	87	0.0%	3.4%	0.0%	1.2%	1.0%	2.4%	6.3%	1.3%	2.7%	4.2%	2.9%	4.5%	1.6%	4.8%	1.7%	0.0%	2.4%
	Sole Trader	1,251	1.3%	1.0%	1.0%	1.1%	0.9%	0.6%	0.6%	1.1%	1.3%	1.0%	1.6%	1.4%	0.9%	0.8%	0.4%	0.2%	0.9%
	Other	19	0.0%	0.0%	5.3%	0.0%	0.0%	0.0%	0.0%	5.6%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.7%
<b>Other Creative Industries Total</b>		<b>1,446</b>	<b>1.1%</b>	<b>1.1%</b>	<b>1.1%</b>	<b>1.0%</b>	<b>0.9%</b>	<b>0.8%</b>	<b>1.0%</b>	<b>1.2%</b>	<b>1.4%</b>	<b>1.1%</b>	<b>1.6%</b>	<b>1.5%</b>	<b>0.9%</b>	<b>1.0%</b>	<b>0.4%</b>	<b>0.2%</b>	<b>1.0%</b>
Publishing	Public Company	3	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%
	Private Company	137	0.7%	1.5%	0.0%	0.7%	0.8%	2.3%	2.3%	2.4%	2.4%	1.7%	0.8%	0.9%	1.7%	0.9%	0.0%	0.0%	1.2%
	Partnership	56	1.8%	3.6%	5.7%	4.0%	2.1%	0.0%	4.3%	2.2%	4.5%	9.5%	0.0%	0.0%	5.3%	5.6%	0.0%	0.0%	3.0%
	Sole Trader	138	0.7%	0.7%	1.5%	4.5%	3.1%	2.4%	3.3%	1.7%	1.7%	1.8%	1.8%	1.8%	1.9%	1.9%	1.9%	1.0%	2.0%
	Other	17	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	5.9%	0.0%	0.0%	0.4%
<b>Publishing Total</b>		<b>351</b>	<b>0.9%</b>	<b>1.4%</b>	<b>1.5%</b>	<b>2.7%</b>	<b>1.8%</b>	<b>1.9%</b>	<b>2.8%</b>	<b>1.9%</b>	<b>2.3%</b>	<b>2.7%</b>	<b>1.0%</b>	<b>1.1%</b>	<b>2.1%</b>	<b>2.2%</b>	<b>0.7%</b>	<b>0.4%</b>	<b>1.7%</b>
Software, Web and IMM Devel	Public Company	31	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	3.2%	3.3%	3.4%	0.0%	0.0%	3.6%	0.0%	0.0%	0.0%	0.8%
	Private Company	2,806	0.2%	0.3%	0.9%	0.7%	1.1%	0.7%	1.9%	1.7%	1.8%	1.1%	0.8%	1.2%	1.2%	0.8%	1.4%	0.7%	1.0%
	Partnership	667	3.0%	3.3%	4.2%	4.0%	4.4%	4.9%	5.2%	3.7%	5.5%	4.5%	4.7%	3.7%	2.5%	4.7%	2.5%	2.5%	4.0%
	Sole Trader	3,151	1.3%	1.9%	2.1%	2.0%	2.0%	2.4%	2.0%	1.9%	1.7%	2.0%	2.2%	1.7%	1.7%	1.5%	1.2%	0.8%	1.8%
	Other	255	1.6%	1.6%	1.2%	2.1%	3.0%	0.9%	0.9%	2.2%	1.4%	1.8%	1.4%	1.9%	0.0%	1.9%	1.0%	0.5%	1.5%
<b>Software, Web and IMM Devel Total</b>		<b>6,910</b>	<b>1.0%</b>	<b>1.4%</b>	<b>1.7%</b>	<b>1.6%</b>	<b>1.8%</b>	<b>1.8%</b>	<b>2.2%</b>	<b>2.0%</b>	<b>2.0%</b>	<b>1.8%</b>	<b>1.7%</b>	<b>1.6%</b>	<b>1.5%</b>	<b>1.4%</b>	<b>1.4%</b>	<b>0.9%</b>	<b>1.6%</b>
Total Creative Industries	Public Company	55	0.0%	0.0%	0.0%	0.0%	1.8%	0.0%	0.0%	3.7%	3.8%	2.0%	0.0%	2.0%	2.1%	0.0%	0.0%	0.0%	1.0%
	Private Company	4,580	0.3%	0.3%	0.8%	0.6%	0.8%	0.9%	1.7%	1.6%	1.7%	1.0%	1.0%	1.0%	1.1%	0.7%	1.0%	0.6%	0.9%
	Partnership	1,913	2.2%	3.7%	3.8%	4.1%	4.1%	4.5%	5.2%	3.1%	4.2%	3.8%	4.4%	3.6%	2.9%	3.7%	3.2%	1.6%	3.6%
	Sole Trader	9,264	1.2%	1.5%	1.6%	1.7%	1.6%	1.6%	1.5%	1.5%	1.5%	1.4%	1.7%	1.5%	1.5%	1.3%	1.1%	0.5%	1.4%
	Other	560	0.7%	1.6%	1.3%	1.3%	1.5%	0.6%	0.6%	1.5%	1.4%	1.6%	1.0%	1.8%	0.6%	1.9%	1.1%	0.9%	1.2%
<b>Total</b>		<b>16,372</b>	<b>1.1%</b>	<b>1.4%</b>	<b>1.6%</b>	<b>1.7%</b>	<b>1.6%</b>	<b>1.7%</b>	<b>1.9%</b>	<b>1.7%</b>	<b>1.8%</b>	<b>1.5%</b>	<b>1.7%</b>	<b>1.6%</b>	<b>1.5%</b>	<b>1.4%</b>	<b>1.2%</b>	<b>0.6%</b>	<b>1.5%</b>

As shown in Figure 3.9 above, Advertising and Marketing has the highest average rate of exit of any industry segment (2.0 per cent) while Partnerships have the highest average exit rate each quarter among entity types (3.6 per cent). The contrast between this rate of exit and the rate of exit of Private Companies (0.9 per cent) is quite striking. The variations in exit rates themselves over time also contain interesting information. Exit rates in Advertising and Marketing and Music and Performing Arts appear to peak in the first two years, while Architecture, Design and Visual Arts peak towards the third year. On the other hand, Other Creative Industries category has an unusual pattern where relatively high numbers of firms exit in both the first year and the third year, this perhaps reflects the diverse range of industries underlying this category.

### 3.4 Churn: Firm Entry and Exit

Each year a number of firms will exit the industry while others enter it. This is the *churn* of firms, measured as a share of the number of firms in the industry. The calculation used, is to take the number of new firms plus the number of failed firms as a percentage of all existing firms. Churn provides an indication of how dynamic a sector is and how powerfully the ‘gales of creative destruction’ are operating in that area. Those sectors which exhibit a high churn rate, and therefore a high proportion of firms moving into and out of the industry, are those with a lot of new startups bringing fresh innovative ideas and practices to the market, as well as a high rate of failures, removing less successful concepts and systems from the market.

Aggregating the data into quarterly observations, Figure 3.10 and Figure 3.11 display a gradual fall in the churn rate over the four years from July 2001 across all sectors. Notably, the Advertising and Marketing sectors display markedly higher churn rates throughout the four years, followed by Software, Web and IMM Development firms. Other Creative Industries usually exhibit the lowest churn rate.

Figure 3.10 Quarterly Churn by Industry Segment

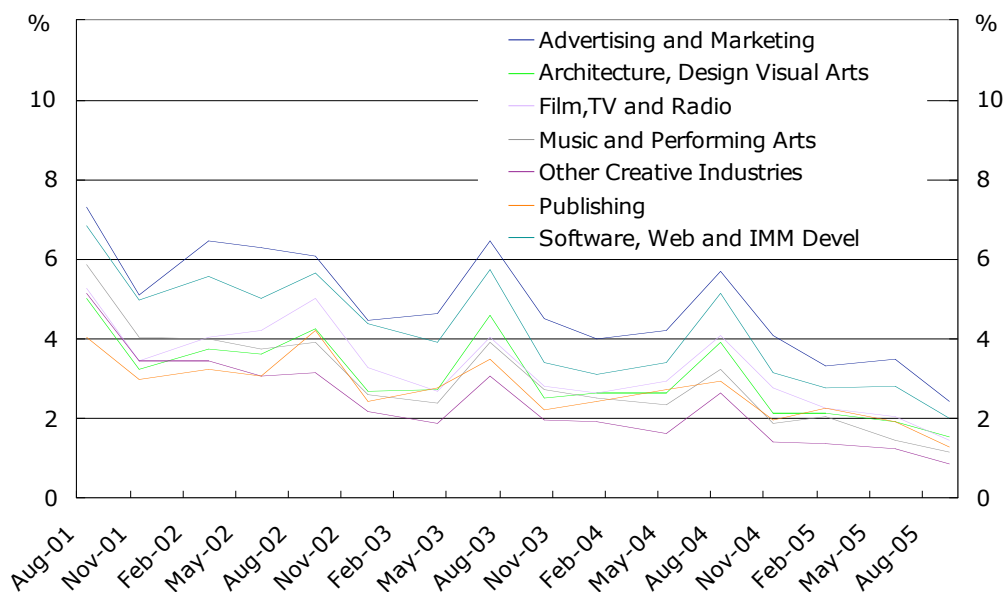
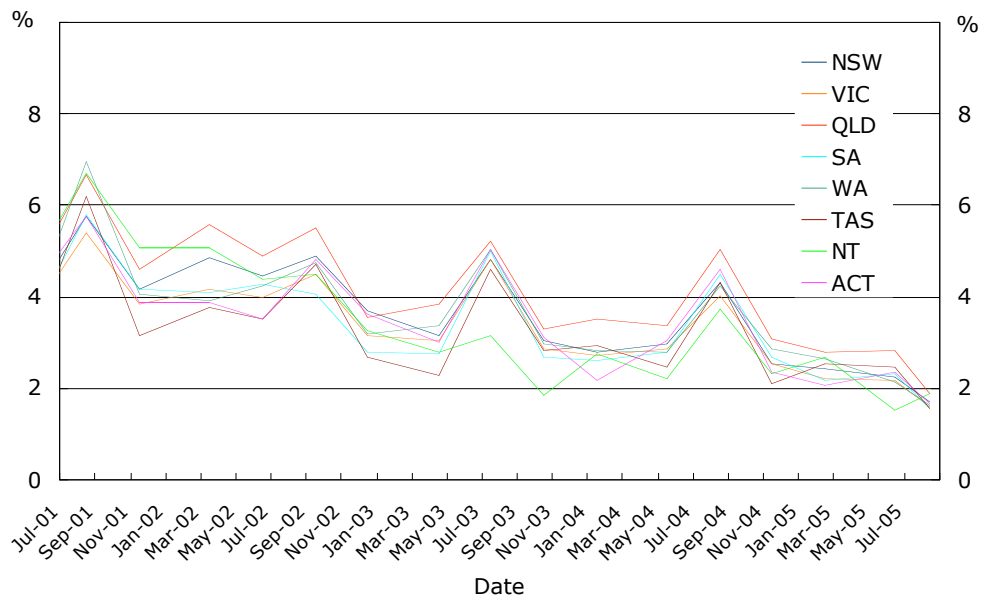


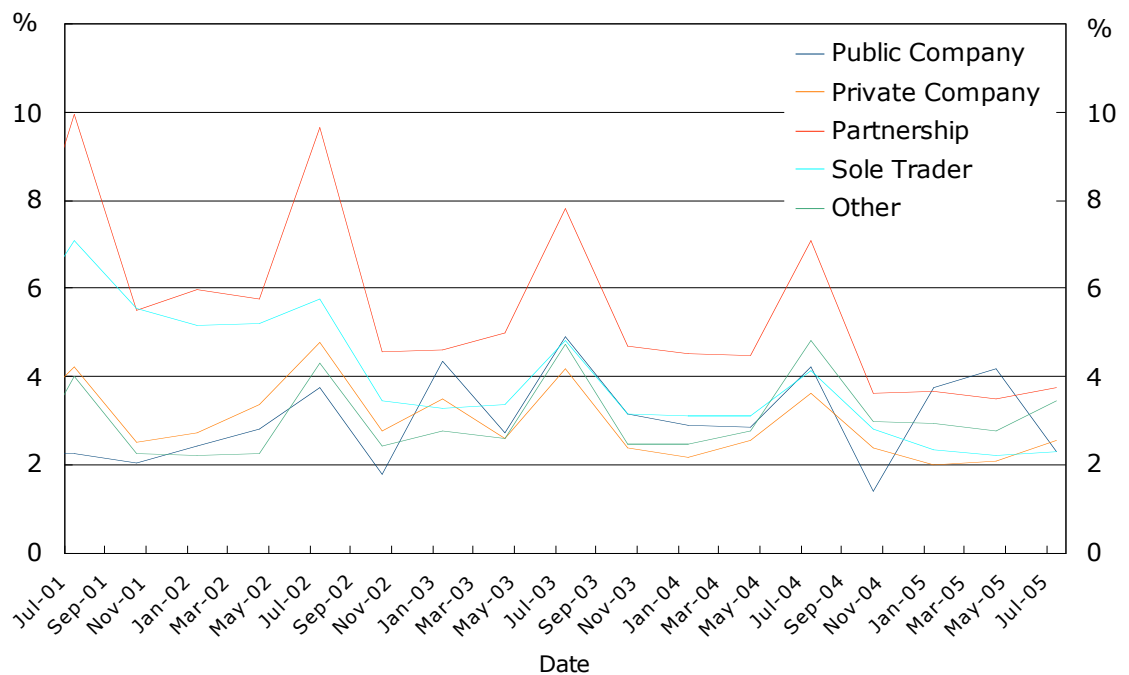
Figure 3.11 below demonstrates that most of the States have broadly similar churn rates over the past four years. The exceptions are Queensland, with a consistently higher rate than other jurisdictions, and Tasmania, which generally has a lower churn rate than the others. Interestingly, the Northern Territory shows substantial volatility in its rate, going from the jurisdiction with the highest churn rate to the jurisdiction with the lowest churn rate in the first two years.

Figure 3.11 Quarterly Churn by State



The quarterly churn rates of the different entity types are shown in Figure 3.12.

Figure 3.12 Quarterly Churn by Entity Type



Partnerships have a consistently higher churn rate than other entity types. Their churn rate is significantly above the rest of the entity types' throughout the sample, although it does appear to be trending down. Sole Traders also had a high churn rate in the first two years but then converged with Private companies and Other entities at around the three per cent level each quarter.

## Creative Industries: Topography and Dynamics

Figure 3.13 shows the yearly churn rates in the Creative Industries, alongside the yearly averages for each of the States and Territories. Note that the Churn rate for 2005 will be lower because the data extends only to 5 September of that year.

Figure 3.13 Yearly Churn in the Creative Industries

Segment	Entity Type	Australia					Average	States						
		2001	2002	2003	2004	2005		NSW	VIC	QLD	WA	SA	TAS	ACT
Advertising and Marketing	Public Company	4.6%	19.3%	10.3%	8.6%	13.3%	11.2%	10.0%	8.8%	11.2%	15.6%	20.0%	20.0%	20.0%
	Private Company	15.3%	19.2%	15.4%	12.8%	7.5%	14.1%	13.8%	13.3%	16.1%	15.9%	12.4%	12.1%	15.2%
	Partnership	35.0%	32.0%	28.8%	26.3%	14.2%	27.3%	29.5%	27.7%	24.8%	27.9%	25.1%	18.1%	35.1%
	Sole Trader	30.4%	26.4%	22.0%	20.2%	9.9%	21.8%	22.1%	22.0%	22.9%	20.1%	18.5%	17.3%	19.9%
	Other	11.9%	13.5%	16.1%	15.7%	9.9%	13.4%	14.5%	12.4%	16.4%	11.3%	10.0%	16.5%	15.5%
<b>Advertising and Marketing Total</b>		<b>22.0%</b>	<b>22.4%</b>	<b>19.0%</b>	<b>16.9%</b>	<b>9.2%</b>	<b>17.9%</b>	<b>17.6%</b>	<b>16.9%</b>	<b>20.0%</b>	<b>18.6%</b>	<b>15.9%</b>	<b>15.8%</b>	<b>19.3%</b>
Architecture, Design Visual Arts	Public Company	15.1%	12.2%	19.7%	11.6%	8.0%	13.3%	13.4%	17.6%	12.4%	9.0%	-	0.0%	-
	Private Company	8.5%	10.3%	9.4%	8.4%	4.7%	8.3%	8.1%	7.7%	9.8%	9.0%	7.5%	9.3%	
	Partnership	17.9%	18.9%	17.9%	15.5%	7.0%	15.5%	16.6%	15.9%	16.6%	12.8%	13.2%	10.7%	14.3%
	Sole Trader	18.1%	15.8%	13.0%	11.7%	5.4%	12.8%	13.5%	11.6%	14.5%	11.9%	12.1%	10.7%	11.3%
	Other	6.6%	7.9%	9.8%	10.1%	6.7%	8.2%	8.5%	7.3%	9.8%	8.4%	8.9%	5.1%	8.9%
<b>Architecture, Design Visual Arts Total</b>		<b>14.4%</b>	<b>13.9%</b>	<b>12.3%</b>	<b>11.0%</b>	<b>5.5%</b>	<b>11.4%</b>	<b>11.7%</b>	<b>10.4%</b>	<b>13.2%</b>	<b>11.0%</b>	<b>11.1%</b>	<b>9.8%</b>	<b>11.0%</b>
Film,TV and Radio	Public Company	9.1%	9.2%	14.3%	9.3%	4.4%	9.3%	9.0%	9.4%	5.7%	7.3%	13.7%	40.0%	10.0%
	Private Company	9.5%	11.8%	9.1%	9.0%	5.1%	8.9%	8.5%	8.8%	11.3%	9.9%	8.7%	7.7%	10.5%
	Partnership	25.2%	28.3%	21.2%	24.4%	11.8%	22.2%	22.9%	22.7%	24.8%	18.7%	20.0%	5.2%	30.6%
	Sole Trader	22.6%	20.3%	14.5%	13.3%	5.1%	15.2%	15.3%	14.6%	16.3%	15.3%	12.1%	19.6%	14.8%
	Other	9.6%	10.3%	9.0%	11.6%	4.5%	9.0%	9.4%	8.5%	10.2%	6.9%	10.2%	5.8%	10.7%
<b>Film,TV and Radio Total</b>		<b>15.0%</b>	<b>15.9%</b>	<b>12.0%</b>	<b>11.9%</b>	<b>5.6%</b>	<b>12.1%</b>	<b>11.5%</b>	<b>11.6%</b>	<b>14.5%</b>	<b>13.0%</b>	<b>11.7%</b>	<b>12.2%</b>	<b>13.6%</b>
Music and Performing Arts	Public Company	8.3%	8.3%	18.5%	18.2%	2.9%	11.3%	4.6%	22.2%	20.9%	-	10.0%	0.0%	0.0%
	Private Company	9.6%	14.0%	11.3%	9.3%	6.3%	10.1%	10.0%	9.9%	10.3%	12.8%	10.8%	12.0%	2.5%
	Partnership	30.8%	28.2%	23.4%	20.3%	8.5%	22.2%	21.1%	24.5%	20.0%	27.1%	21.7%	16.4%	38.1%
	Sole Trader	15.4%	11.1%	8.8%	7.3%	3.1%	9.2%	8.9%	8.4%	10.4%	10.1%	7.5%	8.8%	9.6%
	Other	10.9%	10.2%	10.0%	10.4%	6.3%	9.6%	9.3%	7.3%	12.3%	12.1%	10.3%	9.0%	10.3%
<b>Music and Performing Arts Total</b>		<b>17.0%</b>	<b>14.0%</b>	<b>11.4%</b>	<b>9.7%</b>	<b>4.5%</b>	<b>11.3%</b>	<b>10.9%</b>	<b>10.7%</b>	<b>12.2%</b>	<b>13.3%</b>	<b>10.1%</b>	<b>10.4%</b>	<b>13.1%</b>
Other Creative Industries	Public Company	0.0%	20.0%	0.0%	44.4%	0.0%	12.9%	23.3%	0.0%	0.0%	-	-	-	0.0%
	Private Company	10.7%	13.6%	8.6%	9.0%	4.8%	9.3%	8.5%	8.3%	11.9%	17.3%	15.4%	6.9%	12.3%
	Partnership	19.6%	16.5%	17.4%	13.2%	6.1%	14.5%	13.4%	13.5%	15.9%	17.0%	18.2%	6.7%	18.3%
	Sole Trader	14.8%	11.0%	8.1%	6.6%	2.9%	8.7%	9.2%	7.5%	10.2%	8.1%	7.7%	8.9%	8.1%
	Other	10.4%	14.2%	14.9%	13.5%	6.0%	11.8%	13.8%	9.3%	14.5%	14.6%	15.1%	12.4%	20.2%
<b>Other Creative Industries Total</b>		<b>14.6%</b>	<b>11.6%</b>	<b>8.8%</b>	<b>7.4%</b>	<b>3.4%</b>	<b>9.1%</b>	<b>9.4%</b>	<b>7.9%</b>	<b>10.8%</b>	<b>9.1%</b>	<b>8.9%</b>	<b>8.7%</b>	<b>9.0%</b>
Publishing	Public Company	2.2%	11.4%	4.3%	4.3%	4.2%	5.3%	6.3%	5.0%	-	0.0%	0.0%	10.0%	0.0%
	Private Company	10.1%	11.3%	9.0%	7.2%	5.2%	8.6%	8.5%	8.2%	9.5%	10.1%	7.4%	8.7%	6.6%
	Partnership	21.1%	18.5%	18.6%	16.1%	7.6%	16.4%	15.4%	16.2%	19.0%	14.3%	16.6%	21.4%	21.2%
	Sole Trader	16.0%	15.1%	13.1%	10.7%	5.7%	12.1%	11.9%	10.7%	14.9%	9.9%	16.3%	15.4%	10.2%
	Other	6.5%	8.3%	6.3%	7.4%	4.3%	6.6%	6.8%	6.2%	8.0%	5.5%	5.4%	11.5%	7.5%
<b>Publishing Total</b>		<b>12.5%</b>	<b>12.8%</b>	<b>10.8%</b>	<b>9.1%</b>	<b>5.5%</b>	<b>10.1%</b>	<b>9.9%</b>	<b>9.2%</b>	<b>12.2%</b>	<b>9.7%</b>	<b>10.8%</b>	<b>13.3%</b>	<b>9.2%</b>
Software, Web and IMM Devel	Public Company	11.8%	10.6%	13.7%	14.2%	9.8%	12.0%	11.2%	14.1%	13.2%	8.9%	17.3%	-	5.4%
	Private Company	13.6%	15.5%	11.9%	11.1%	5.9%	11.6%	11.4%	11.2%	13.5%	11.8%	10.8%	12.3%	10.8%
	Partnership	36.4%	32.7%	28.2%	22.3%	11.5%	26.2%	26.6%	27.3%	26.3%	25.1%	24.6%	18.8%	28.4%
	Sole Trader	34.5%	27.1%	21.5%	18.0%	8.7%	21.9%	23.5%	22.3%	21.6%	19.4%	18.4%	18.2%	21.9%
	Other	11.9%	13.9%	14.3%	16.0%	9.4%	13.1%	15.7%	11.6%	16.1%	11.1%	10.9%	14.6%	12.0%
<b>Software, Web and IMM Devel Total</b>		<b>20.5%</b>	<b>19.8%</b>	<b>15.9%</b>	<b>14.3%</b>	<b>7.4%</b>	<b>15.6%</b>	<b>15.5%</b>	<b>14.9%</b>	<b>17.6%</b>	<b>15.7%</b>	<b>14.9%</b>	<b>15.6%</b>	<b>13.9%</b>
Total Creative Industries	Public Company	9.3%	12.2%	13.2%	12.2%	8.4%	11.0%	10.4%	11.7%	11.6%	10.3%	14.6%	8.7%	7.1%
	Private Company	12.1%	14.3%	11.3%	10.4%	5.7%	10.8%	10.5%	10.3%	12.6%	11.5%	10.1%	10.7%	10.7%
	Partnership	26.1%	25.1%	22.3%	19.2%	9.3%	20.4%	21.0%	20.9%	20.7%	19.1%	18.8%	13.4%	23.7%
	Sole Trader	21.8%	18.0%	14.4%	12.6%	5.9%	14.5%	15.1%	13.7%	15.8%	13.7%	12.8%	12.7%	13.8%
	Other	9.7%	11.2%	12.1%	13.1%	7.8%	10.8%	12.0%	9.6%	13.2%	9.7%	10.0%	9.9%	11.3%
<b>Total</b>		<b>17.4%</b>	<b>16.7%</b>	<b>13.8%</b>	<b>12.3%</b>	<b>6.3%</b>	<b>13.3%</b>	<b>13.3%</b>	<b>12.4%</b>	<b>15.1%</b>	<b>13.3%</b>	<b>12.5%</b>	<b>12.1%</b>	<b>12.8%</b>

Queensland has a higher average overall churn rate (15.1 per cent) than the other states and the highest churn rate in five of the seven industry segments (all but Music and Performing Arts and Publishing). Advertising and Marketing had the highest average churn rate of any industry segment over the four years (17.9 per cent) while Publishing (10.1 per cent) and Other Creative Industries (9.1 per cent) had the lowest. Partnerships had the highest churn rate of any entity types (20.4 per cent) while Private Companies and Other entities shared the lowest rate (10.8 per cent).

## Creative Industries: Topography and Dynamics

Taking the average yearly churn rates for the years 2001 to 2005, Figure 3.14 below presents the results of a regression of the churn rates on Entity Type, Industry Segment and State. Around 54 per cent of the variation in observed churn rates is explained by this model which has an R-Square of 0.5428. The baseline case is again that of a Public Company, in the Advertising and Marketing Segment in New South Wales.

Figure 3.14 Average Yearly Churn Rates

Variable	Estimated Coefficient	Standard Error	P-Value
Constant	15.16	1.28	0.0000
Entity Type (baseline is Australian Private Company)			
Private Company	0.33	1.01	0.7453
Partnership	11.14	1.01	0.0000
Sole Trader	4.39	1.01	0.0000
Other	0.83	1.01	0.4099
Segment (baseline is Advertising and Marketing)			
Architecture, Design and Visual Arts	-7.84	1.12	0.0000
Film, TV and Radio	-4.59	1.11	0.0001
Music and Performing Arts	-5.37	1.12	0.0000
Other Creative Industries	-6.87	1.13	0.0000
Text and Other Publishing	-8.36	1.12	0.0000
Software, Web and IMM Development	-1.61	1.12	0.1523
State (baseline is NSW)			
VIC	-0.64	1.17	0.5863
QLD	0.69	1.18	0.5600
WA	-0.64	1.19	0.5928
SA	-0.66	1.19	0.5781

## Creative Industries: Topography and Dynamics

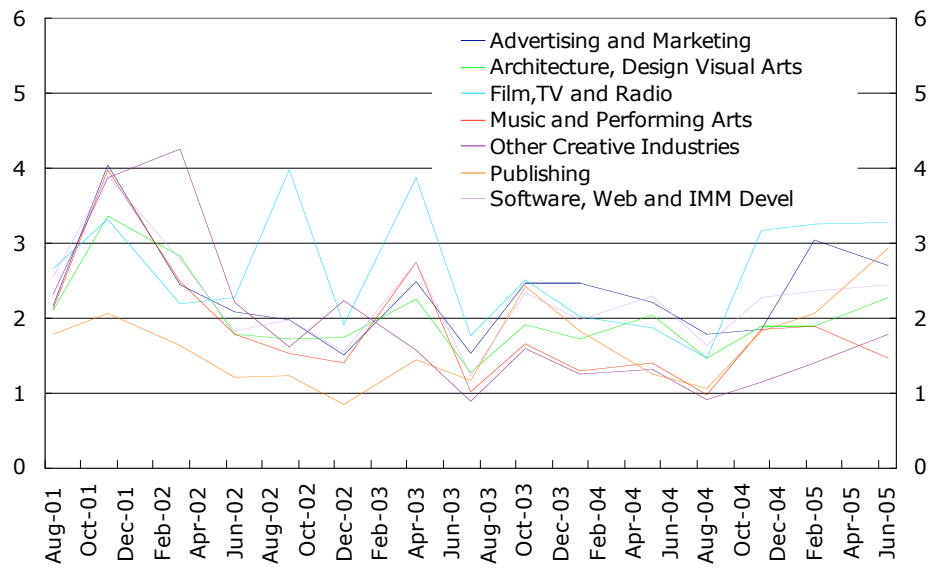
TAS	-1.31	1.19	0.2743
NT	0.07	1.18	0.9504
ACT	0.21	1.24	0.8644
Observations = 266 R-SQUARE = 0.5428 R-SQUARE ADJUSTED = 0.5114			

The estimated constant of a 15.14 per cent churn rate (which is statistically significant) is quite close to 13.33 per cent observed in the data. Coefficients apart from the constant indicate that, at the five per cent level of significance, a number of different characteristics were found to have a statistically significant effect. Amongst entity types, Partnerships(+11.14%) and Sole Traders(+4.39%) experience higher churn rates than Public Companies. Figure 3.12 showed that the quarterly churn rates of the Advertising and Marketing Segment were above those of the other segments, so it is not surprising that all but one of those segments exhibited significantly lower churn rates in the regression. They were: Architecture, Design and Visual Arts(-7.84%); Film, TV and Radio(-4.59%); Music and Performing Arts(-5.37%); Other Creative Industries(-6.87%) and Text and Other Publishing(-8.36%). None of the States had a significantly different churn rates from New South Wales.

The ratio of entries to exits is a useful way to decompose churn into its two driving forces and compare their relative magnitudes. The overall churn in an industry can often remain relatively stable, disguising periods of high and low entry to exit ratios. As shown in Figure 3.15, most industry segments had higher quarterly entry to exit ratios from August 2001 to 2003 than from August 2003 to 2004, before increasing again for the final year of the sample. The Film, TV and Radio segment, which was shown above to experience a relatively low level of churn, in general has the highest ratio of entries to exits. Publishing had the lowest level up to June 2003, with Other Creative Industries the lowest from then onwards.

## Creative Industries: Topography and Dynamics

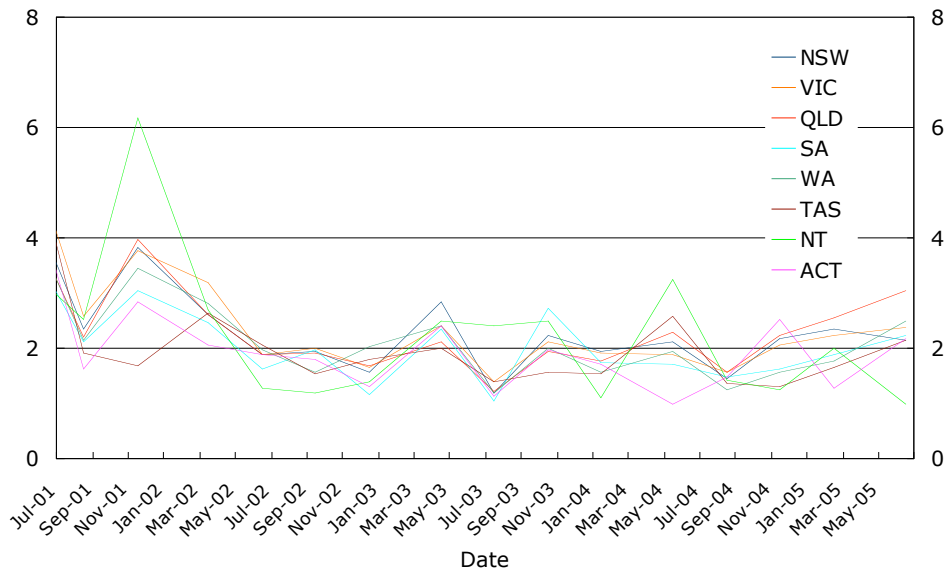
Figure 3.15 Quarterly Entries per Exit: Segment



## Creative Industries: Topography and Dynamics

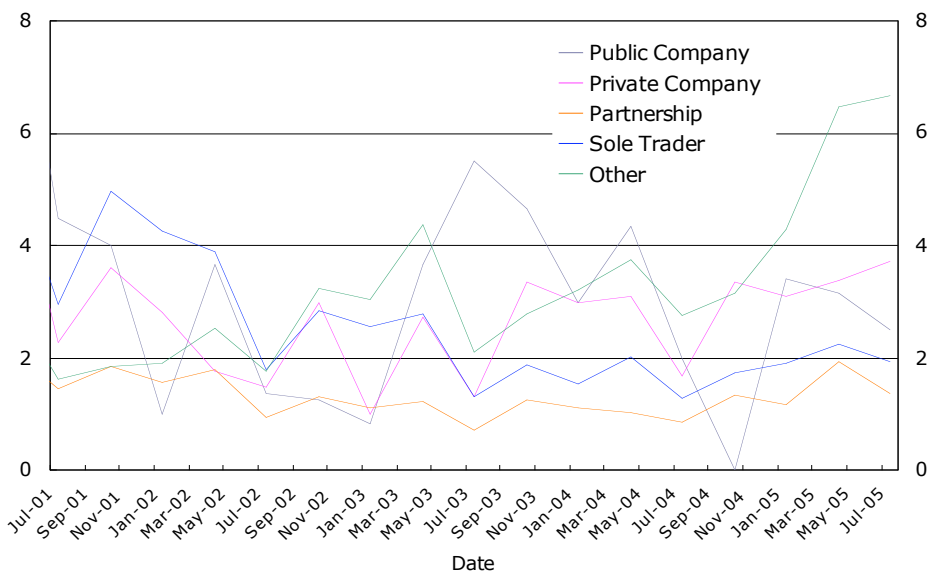
As shown in Figure 3.16, the quarterly ratio of entries to exits across the States does not show any significant outliers. The Northern Territory does have more variation than the other jurisdictions, but that is probably because of its relatively small population of firms.

Figure 3.16 Quarterly Entries per Exit: State



Quarterly ratios of entries to exits by entity type show some patterns but a significant amount of noise as well (see Figure 3.17).

Figure 3.17 Quarterly Entries per Exit: Entity Type



Notably, Partnerships while possessing a high churn rate, do not have a particularly high or volatile ratio of entries to exits. On the other hand, Other entities appear have picked up from a fairly low level of entries to exits in 2001 to a significantly high level in 2005. Sole Traders

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have moved in the opposite direction, starting out with a high level of entries to exits before falling off in 2002. Private Companies appear to fluctuate between a ratio of around one and three.

Figure 3.18 shows that Film, TV and Radio have the highest average yearly entry to exit rate (2.8), while Music and Performing Arts and Publishing share the lowest rate (1.8 respectively). Victoria and Queensland are the States with the highest ratios (2.4 respectively), while Tasmania has the lowest at 1.9. Public Companies and Other Companies shared the highest average entry to exit ratio at 3.3, while Partnerships had the lowest ratio at 1.3.

Figure 3.18 Yearly Entries per Exit

Segment	Entity Type	Australia					Average	States								
		2001	2002	2003	2004	2005		NSW	VIC	QLD	WA	SA	TAS	ACT	NT	
Advertising and Marketing	Public Company	3.0	1.1	0.8	7.0	2.3	2.8	-	-	-	-	-	-	-	-	-
	Private Company	4.1	2.0	2.8	3.4	4.4	3.3	2.9	3.8	4.6	3.0	5.2	-	-	-	-
	Partnership	1.8	1.4	1.2	1.2	2.5	1.6	1.9	1.7	1.7	0.7	1.8	-	-	-	-
	Sole Trader	3.3	2.3	1.9	1.6	2.3	2.3	2.5	2.5	2.1	1.4	2.2	2.8	-	-	2.2
	Other	1.9	2.0	2.8	3.1	7.3	3.4	3.6	3.7	6.2	1.9	-	-	-	-	-
<b>Advertising and Marketing Total</b>		<b>3.0</b>	<b>2.0</b>	<b>2.1</b>	<b>2.1</b>	<b>3.2</b>	<b>2.5</b>	<b>2.5</b>	<b>2.8</b>	<b>2.6</b>	<b>1.4</b>	<b>2.3</b>	<b>2.6</b>	<b>4.6</b>	<b>2.6</b>	
Architecture, Design Visual Arts	Public Company	3.0	0.2	-	-	-	-	-	-	-	-	-	-	-	-	-
	Private Company	2.9	1.8	2.2	2.6	4.3	2.8	2.8	2.5	3.6	1.5	2.5	3.7	3.2	-	-
	Partnership	1.5	1.1	0.8	1.1	1.3	1.2	1.3	1.2	1.0	0.6	1.4	0.8	2.0	-	-
	Sole Trader	3.9	2.5	1.7	1.7	2.0	2.3	2.4	2.6	2.3	1.3	2.3	1.6	2.5	4.8	-
	Other	1.5	2.3	2.7	3.3	6.3	3.2	3.0	3.8	4.7	0.9	3.2	-	-	-	-
<b>Architecture, Design Visual Arts Total</b>		<b>2.9</b>	<b>2.0</b>	<b>1.6</b>	<b>1.8</b>	<b>2.4</b>	<b>2.2</b>	<b>2.2</b>	<b>2.3</b>	<b>2.2</b>	<b>1.1</b>	<b>2.0</b>	<b>1.5</b>	<b>2.4</b>	<b>3.4</b>	
Film, TV and Radio	Public Company	6.0	0.8	5.0	1.7	-	-	-	-	-	-	-	-	-	-	-
	Private Company	3.7	2.1	2.9	3.7	4.3	3.3	2.8	4.1	5.1	5.9	4.6	-	-	-	-
	Partnership	2.4	2.0	1.4	1.0	1.8	1.7	2.0	2.2	1.7	1.0	1.8	-	-	-	-
	Sole Trader	4.6	3.5	2.1	1.8	3.1	3.0	2.8	3.5	3.5	2.0	2.8	-	1.9	-	-
	Other	1.5	2.2	4.9	2.4	6.6	3.5	3.2	3.8	-	-	-	-	-	-	-
<b>Film, TV and Radio Total</b>		<b>3.6</b>	<b>2.5</b>	<b>2.3</b>	<b>2.1</b>	<b>3.3</b>	<b>2.8</b>	<b>2.6</b>	<b>3.2</b>	<b>3.0</b>	<b>2.2</b>	<b>3.0</b>	<b>-</b>	<b>3.1</b>	<b>-</b>	
Music and Performing Arts	Public Company	0.0	1.0	4.0	-	-	-	-	-	-	-	-	-	-	-	-
	Private Company	2.9	1.6	2.2	2.5	3.4	2.5	2.3	4.1	2.5	-	-	-	-	-	-
	Partnership	1.4	1.0	1.0	0.8	1.2	1.1	1.1	1.2	0.9	0.8	1.2	-	1.1	-	-
	Sole Trader	4.2	2.6	1.6	1.3	2.1	2.4	2.5	2.5	2.8	1.2	2.0	1.3	-	-	-
	Other	1.8	3.1	3.2	2.4	3.0	2.7	2.4	3.7	2.9	2.1	-	-	-	-	-
<b>Music and Performing Arts Total</b>		<b>2.7</b>	<b>1.8</b>	<b>1.5</b>	<b>1.3</b>	<b>1.9</b>	<b>1.8</b>	<b>1.8</b>	<b>2.0</b>	<b>1.9</b>	<b>1.0</b>	<b>1.7</b>	<b>2.2</b>	<b>1.6</b>	<b>3.8</b>	
Other Creative Industries	Public Company	-	0.0	-	-	-	-	-	-	-	-	-	-	-	-	-
	Private Company	3.2	1.7	2.1	1.8	3.5	2.5	2.5	2.5	-	-	-	-	-	-	-
	Partnership	1.5	1.3	1.0	0.9	1.2	1.2	1.3	1.6	0.9	0.6	0.6	-	-	-	-
	Sole Trader	3.6	2.7	1.1	1.0	1.8	2.0	2.0	2.1	2.5	1.7	1.9	1.9	1.3	2.2	-
	Other	2.2	2.9	2.1	3.6	7.0	3.6	3.4	-	-	-	-	-	-	-	-
<b>Other Creative Industries Total</b>		<b>3.3</b>	<b>2.4</b>	<b>1.2</b>	<b>1.1</b>	<b>2.0</b>	<b>2.0</b>	<b>2.0</b>	<b>2.1</b>	<b>2.2</b>	<b>1.5</b>	<b>1.7</b>	<b>1.7</b>	<b>1.4</b>	<b>2.0</b>	
Publishing	Public Company	-	0.7	-	1.0	-	-	-	-	-	-	-	-	-	-	-
	Private Company	3.2	1.4	2.0	1.7	3.5	2.4	2.8	2.4	4.6	1.5	-	-	-	-	-
	Partnership	1.1	0.8	1.2	0.8	2.3	1.2	1.3	1.7	1.8	0.7	-	-	-	-	-
	Sole Trader	3.4	1.3	1.6	1.2	1.3	1.7	1.7	2.3	2.0	1.5	1.2	0.8	-	-	-
	Other	0.9	1.7	1.4	2.6	5.0	2.3	3.2	3.6	-	0.8	-	-	-	-	-
<b>Publishing Total</b>		<b>2.3</b>	<b>1.2</b>	<b>1.6</b>	<b>1.4</b>	<b>2.5</b>	<b>1.8</b>	<b>1.8</b>	<b>2.1</b>	<b>2.0</b>	<b>1.1</b>	<b>1.4</b>	<b>1.4</b>	<b>-</b>	<b>1.8</b>	
Software, Web and IMM Devel	Public Company	11.0	3.6	3.6	2.2	2.1	4.5	-	4.0	-	-	-	-	-	-	-
	Private Company	3.2	1.5	1.9	2.3	3.2	2.4	2.3	2.3	3.0	1.8	2.9	3.1	2.0	3.7	-
	Partnership	2.2	1.4	1.0	1.1	1.8	1.5	1.6	1.6	1.4	1.0	1.2	-	-	-	-
	Sole Trader	5.1	3.2	2.0	1.8	2.2	2.9	3.2	3.0	2.8	1.4	2.4	2.9	2.3	-	-
	Other	2.5	2.3	2.9	3.5	6.0	3.5	3.5	3.7	4.7	1.4	3.0	-	-	-	-
<b>Software, Web and IMM Devel Total</b>		<b>3.7</b>	<b>2.0</b>	<b>1.8</b>	<b>2.0</b>	<b>2.8</b>	<b>2.5</b>	<b>2.5</b>	<b>2.5</b>	<b>2.6</b>	<b>1.3</b>	<b>2.2</b>	<b>2.5</b>	<b>2.1</b>	<b>2.6</b>	
Creative Industries Total	Public Company	4.8	1.3	3.8	3.4	3.3	3.3	3.4	4.2	6.3	-	-	-	-	-	-
	Private Company	3.3	1.6	2.1	2.5	3.6	2.6	2.4	2.6	3.3	1.9	3.0	2.7	2.2	3.7	-
	Partnership	1.7	1.2	1.0	1.0	1.6	1.3	1.4	1.4	1.2	0.7	1.2	1.2	1.6	1.2	-
	Sole Trader	4.2	2.7	1.8	1.6	2.1	2.5	2.6	2.7	2.5	1.4	2.1	2.0	1.9	2.6	-
	Other	1.9	2.3	2.8	3.2	6.0	3.3	3.1	3.5	4.4	1.3	2.9	2.0	3.3	-	-
<b>Total</b>		<b>3.3</b>	<b>2.0</b>	<b>1.8</b>	<b>1.9</b>	<b>2.7</b>	<b>2.3</b>	<b>2.3</b>	<b>2.4</b>	<b>2.4</b>	<b>1.3</b>	<b>2.1</b>	<b>1.9</b>	<b>2.0</b>	<b>2.4</b>	

## 4 Influences on Growth and Survival

This section investigates influences on growth and survival rates at the LGA level of aggregation. Local Government level data was used because it is highly detailed while still being useful. Even so, LGA's with less than 30 firms had to be excluded because in those LGAs, growth and survival rates often had extreme values. The data was further weighted by the number of firms in the LGA for the regressions. Thus, the regressions gave more weight to those LGA's with large numbers of firms.

The models presented below have good explanatory power and find the following key relationships:

There is an inverse relationship between growth and survival rates, that is, where there are high survival rates there tend to be low growth rates and visa-versa;

A higher density of creative industry firms (in both firms per person and firms per km<sup>2</sup> terms) has a positive impact on growth and a negative impact on survival;

Queensland consistently had higher growth and survival rates than the other states while the ACT consistently had lower growth and survival rates;

Advertising and Marketing, Software, Web and IMM Development and Text and Other Publishing consistently appear to have higher growth rates and lower survival rates than other segments.

The first result indicates that having a greater share of firms fail actually helps the industry grow in the long run. This can be viewed in an evolutionary sense. Higher failure rates may indicate more poorly performing firms in the sector are being weeded out. This creates more room for good firms to grow, new firms to enter and spin-offs to emerge. It also means that LGA's can emerge with a set of top-quality firms in the creative industries, reinforcing each other and creating an environment for growth overall.

The second result suggests that by having more firms clustered densely together, it may help increase local competition. In turn, this lowers the survival rate, by helping weed out uncompetitive firms, and increases the growth rate, as more space is created for successful firms. The higher growth and survival rates for Queensland may indicate a market which is growing rapidly but is still immature and in which there is not as much competitive pressure as in other states. On the other hand, the ACT may be a mature market, with low rates of growth in spite of a higher failure rate.

Finally, it was interesting to see that Other Text and Publishing ranked alongside Advertising and Marketing and Software, Web and IMM Development in growth rates at the LGA level. This is interesting because while overall Advertising and Marketing and Software, Web and IMM Development have high growth rates (14.3% and 12.5% respectively), Text and Other Publishing does not (6.9%), although it does have a low survival rate (75.8%). It appears that

the data needs to be examined at the LGA level for this to come out.

## 4.1 Growth and Survival

Figure 4.1 shows the results of the regression of growth rates of firms from 2000 to 2005 with the same Entity Type and Industry Segment within an LGA on the survival rates of similar firms. The effect of the Entity Type, Industry Segment and State of the firms has been taken account of with variables for those factors.

Figure 4.1 Growth and Survival Rates by LGA

Variable	Estimated Coefficient	Standard Error	P-Value
Constant	17.0	159.0	0.9148
Survival Rate	-0.15	0.0	0.0000
Entity Type (baseline is Private Company)			
Private Company	1.1	159.0	0.9946
Partnership	-6.8	159.0	0.9658
Sole Trader	5.2	159.0	0.9739
Other	2.5	159.0	0.9876
Segment (baseline is Advertising and Marketing)			
Architecture, Design and Visual Arts	-5.2	0.5	0.0000
Film, TV and Radio	-1.1	1.1	0.3399
Music and Performing Arts	-6.1	0.7	0.0000
Other Creative Industries	-7.0	0.6	0.0000
Text and Other Publishing	-2.6	9.5	0.7862
Software, Web and IMM Development	-0.8	0.5	0.0928
State (baseline is NSW)			
VIC	0.1	0.2	0.4386
QLD	2.1	0.1	0.0000
WA	1.3	1.1	0.2234

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SA	0.2	3.4	0.9412
TAS	-0.5	9.2	0.9581
NT	0.2	14.3	0.9890
ACT	-1.0	0.1	0.0000

Observations = 940 (Observations with fewer than 30 creative industry firms were excluded).

R-SQUARE = 0.8628 R-SQUARE ADJUSTED = 0.8602

The number of firms squared was used to weight the data in this regression.

The above model has an R-Square of 0.8628, suggesting that around 86 per cent of the variation in CAGR is attributable to variation in those variables included in the model. Notably, an increase in the survival rate has a negatively impact on CAGR. The effect however is small, for every one per cent increase in the survival rate, the CAGR is predicted to decrease by 0.15 per cent. This result is statistically significant. Of the Entity Types, Private Companies(+1.1%), Sole Traders(+5.2%) and Other Entities(+2.5%) were all found to grow at a statistically significantly faster rate than Public Companies. The Architecture, Design and Visual Arts(-5.2%), Music and Performing Arts(-6.1%) and Other Creative Industries(-7.0%) were all found to grow at a significantly slower pace than the other segments. Of the States, Queensland grew significantly faster(+2.1%) and ACT significantly slower(-1.0%) than New South Wales.

It is also interesting to reverse the above causation. Can growth rates help explain variation in survival rates? The regression of survival rates on CAGR, again taking into account the influences of Entity Type, Industry Segment and State, is given in Figure 4.2. Around 83 per cent of the variation in survival rates can be explained by the model which has an R-Square of 0.8277. The CAGR of firms in an LGA is a significant influence on the survival rate, with a one per cent increase in the CAGR implying a 0.72 per cent decrease in the survival rate. This effect is much more powerful than the effect of survival rates on growth. Of the Entity Types, none had significantly different survival rates from Public Companies. All segments except for Publishing had a significantly higher survival rate than Advertising and Marketing. Other Creative Industries had the highest survival rates(+9.07%), while Software, Web and IMM Development were only 2.73 per cent higher. Interestingly, Queensland had a significantly higher survival rate (+3.49%) than New South Wales, while ACT(-0.68%) had a significantly lower survival rate. Recall in the above regression that Queensland had a significantly higher growth rate, while ACT had a significantly lower one.

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Figure 4.2 Survival and Growth Rates by LGA

Variable	Estimated Coefficient	Standard Error	P-Value
Constant	78.41	350.26	0.8229
CAGR	-0.72	0.07	0.0000
Entity Type (baseline is Private Company)			
Private Company	8.17	350.26	0.9814
Partnership	-41.40	350.29	0.9060
Sole Trader	-0.98	350.26	0.9978
Other	1.08	350.26	0.9975
Segment (baseline is Advertising and Marketing)			
Architecture, Design and Visual Arts	8.00	1.13	0.0000
Film, TV and Radio	5.48	2.45	0.0254
Music and Performing Arts	5.84	1.60	0.0003
Other Creative Industries	9.07	1.36	0.0000
Text and Other Publishing	4.32	20.92	0.8363
Software, Web and IMM Development	2.73	1.00	0.0067
State (baseline is NSW)			
VIC	-0.61	0.37	0.1021
QLD	3.49	0.22	0.0000
WA	3.78	2.36	0.1087
SA	-0.24	7.44	0.9746
TAS	2.93	20.18	0.8846
NT	6.15	31.54	0.8454
ACT	-0.68	0.34	0.0413

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Observations = 940 (Observations with fewer than 30 creative industry firms were excluded).

R-SQUARE = 0.8277 R-SQUARE ADJUSTED = 0.8243

The number of firms squared was used to weight the data in this regression.

## 4.2 Density<sup>6</sup>

The density of the Creative Industries (firms per 1,000 residents) also has an effect on growth (and survival) at the LGA level. The outcome of this regression is given in Figure 4.3. The overall fit of the regression is quite good, with around 85 per cent of the variation in growth rates explained by this model (the R-Square is 0.8480). The baseline scenario is again for Public Companies, in the Advertising and Marketing Segment in New South Wales. Density was found to have a statistically significant positive influence on growth rates. Specifically, for every additional firm per thousand of population, growth rises by 0.01 per cent. None of the entity types had a statistically significant impact on growth rates different from the baseline case of Public Companies. Advertising and Marketing was again found to be the highest growth segment; all other segments had significantly lower growth rates except for Text and Other Publishing, with Other Creative Industries the lowest(-9.36%) and Software, Web and IMM(-1.27%) only just lower. Of the States, Queensland especially(+2.04%) and also Victoria(+0.38%) had higher growth rates than New South Wales while ACT(-0.72%) was significantly lower. The other States were similar to New South Wales.

Figure 4.3 Growth Rates and Density by LGA

Variable	Estimated Coefficient	Standard Error	P-Value
Constant	5.51	167.34	0.9737
Density	0.01	0.00	0.0013
Entity Type (baseline is Private Company)			
Private Company	-0.15	167.34	0.9993
Partnership	-0.73	167.35	0.9965
Sole Trader	5.99	167.34	0.9714
Other	2.58	167.34	0.9877
Segment (baseline is Advertising and Marketing)			
Architecture, Design and Visual Arts	-7.12	0.49	0.0000

<sup>6</sup> Note that here the density used was firms per 1,000 residents. Similar results are obtained if density per square kilometer is used instead.

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Film, TV and Radio	-2.19	1.17	0.0617
Music and Performing Arts	-7.76	0.72	0.0000
Other Creative Arts	-9.36	0.57	0.0000
Text and Other Publishing	-3.57	9.99	0.7212
Software, Web and IMM Development	-1.27	0.48	0.0079
State (baseline is NSW)			
VIC	0.38	0.18	0.0386
QLD	2.04	0.13	0.0000
WA	0.99	1.13	0.3792
SA	0.36	3.55	0.9192
TAS	-0.74	9.64	0.9391
NT	-0.45	15.07	0.9759
ACT	-0.72	0.18	0.0001
Observations = 940 (Observations with fewer than 30 creative industry firms were excluded).			
R-SQUARE = 0.8480 R-SQUARE ADJUSTED = 0.8450			
The number of firms squared was used to weight the data in this regression.			

Taking the survival rate data at the LGA level, density also appears to have some explanatory power, as shown in the regression results in figure 4.4 below. Around 81 per cent of the variation in LGA level survival rates can be explained by this model (the R-Square is 0.8115). Notably, density has a negative effect on survival rates; in this case for each additional creative industry firm per 1000 residents in the LGA, the survival rate falls by 0.05 per cent. Again, none of the entity types are statistically different from Public Companies. All the industry segments aside from Text and Other Publishing have significantly higher survival rates than Advertising and Marketing. Other Creative Industries(+15.73%) had the highest survival rates, while Software, Web and IMM Development(+3.53%) were only marginally higher than Advertising and Marketing. Victoria(-1.21%) and ACT(-0.96%) had significantly lower survival rates than New South Wales, while Western Australia(+2.67%) and Queensland(+1.25%) had significantly higher survival rates.

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Figure 4.4 Survival Rates and Density by LGA

Variable	Estimated Coefficient	Standard Error	P-Value
Constant	82.72	153.32	0.5896
Density	-0.05	0.01	0.0000
Entity Type (baseline is Private Company)			
Private Company	1.17	153.32	0.9939
Partnership	-47.82	153.34	0.7552
Sole Trader	-12.44	153.32	0.9353
Other	-7.90	153.32	0.9589
Segment (baseline is Advertising and Marketing)			
Architecture, Design and Visual Arts	13.04	0.63	0.0000
Film, TV and Radio	7.26	1.51	0.0000
Music and Performing Arts	11.34	0.93	0.0000
Other Creative Arts	15.73	0.74	0.0000
Text and Other Publishing	6.69	12.74	0.5998
Software, Web and IMM Development	3.53	0.62	0.0000
State (baseline is NSW)			
VIC	-1.21	0.24	0.0000
QLD	1.25	0.17	0.0000
WA	2.67	1.45	0.0661
SA	-0.50	4.56	0.9119
TAS	2.95	12.30	0.8103
NT	5.69	19.29	0.7679
ACT	-0.96	0.24	0.0001

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Observations = 940 (Observations with fewer than 30 creative industry firms were excluded).

R-SQUARE = 0.8115 R-SQUARE ADJUSTED = 0.8102

The number of firms squared was used to weight the data in this regression.

## **Conclusions**

To be written

## **References**

To be inserted

## **Appendices**

Detailed tables from the body of the report to be moved here with highlights only in the body.